# Contribution Guidelines

:+1::tada: First off, thanks for taking the time to contribute! :tada::+1:

The following is a set of guidelines for contributing to Feather. Feel free to propose changes to this document in a pull request.

## Pull Requests

> \*\*Note:\*\* At the moment we are not accepting pull requests containing \_\*\*icons\*\*\_. The best way to contribute an icon is to create an issue with a screenshot and link to an SVG of your icon.

Pull requests for new features, bug fixes, etc. are often appreciated.

\*\*Working on your first Pull Request?\*\* You can learn how from this \*free\* series

[How to Contribute to an Open Source Project on GitHub](https://egghead.io/courses/how-to-contribute-to-an-open-source-project-on-github)

Guidelines for pull requests:

- \_\_Make your commit messages as descriptive as possible.\_\_ Include as much information as you can. Explain anything that the file diffs themselves won’t make apparent.

- \_\_Document your pull request\_\_. Explain your fix, link to the relevant issue, add screenshots when adding new icons.

- \_\_Make sure the target of your pull request is the relevant branch\_\_. Most of bugfix or new feature should go to the `master` branch.

- \_\_Include only related work\_\_. If your pull request has unrelated commit, it won't be accepted.

## Icon Requests

Before creating an icon request, please search to see if someone has requested the icon already. If there is an open request, please add a :+1:.

If the icon has not already been requested, [create an issue](https://github.com/colebemis/feather/issues/new?title=Icon%20Request:) with a title of `Icon request: <icon name>` and add as much information as possible.

## Bug Reports

Before reporting an issue, please search to see if someone has filed a similar issue before. If there is already an open issue, please add a :+1: and/or leave a comment with additional information.

When creating a new issue make sure to include the following:

- Version of `Feather` in use. Are you running from source/master? Are you using a released build? Which release?

- Your environment. What is your operating system? 32 or 64 bits?

- Step to reproduce. Even if the step is only one line change, \_\_include it!\_\_ Include the actual result and what you expected.

- Any message or error you get in the console, if you do.

- A screenshot of any visual bug.

Here is what a great bug report would look like:

```

## Prerequisites

Version: Release v3.1.0

Running from: Import using webpack

Operating system: Mac OSX

Bits: 64 bits

## Step to reproduce

- Import `check` icon

- Add to a React component/view

- Run the react app

- Notice that the `check` isn't rendering correctly which seems a encoding problem

### Actual behavior:

- Import `check` icon

- Add to a React component/view

- Run the react app

- Check is displayed with correct encoding (e.g UTF-8)

## Any message or error

No console output

...

## Resources

No resources

...

```