# Contributing to Spectrum

We aim to make contributing to this project as easy and transparent as possible.

## Issues

We use GitHub issues to track public bugs. Please ensure your description is clear and has sufficient instructions to be able to reproduce the issue.

## Security Issues

Facebook has a [bounty program](https://www.facebook.com/whitehat/) for the safe disclosure of security bugs. In those cases, please go through the process outlined on that page and do not file a public issue.

## Pull Requests

We welcome pull requests.

1. Fork the repo and create your branch from `master`.

2. If you've added code that should be tested, add tests.

3. If you've changed or added APIs, update the documentation.

4. Make sure the test suite passes.

5. If you haven't already, complete the [Contributor License Agreement](https://code.facebook.com/cla) ("CLA").

## Our Development Process

Each pull request is first submitted into Facebook's internal repositories by a Facebook team member. Once the commit has successfully passed Facebook's internal test suite, it will be exported back out from Facebook's repository. We endeavour to do this as soon as possible for all commits.

## Contributor License Agreement ("CLA")

In order to accept your pull request, we need you to submit a CLA. You only need to do this once to work on any of Facebook's open source projects.

Complete your CLA here: https://code.facebook.com/cla.

## License

By contributing to Spectrum, you agree that your contributions will be licensed under its MIT license.

## Coding Style

Match the style and conventions of the surrounding code. We have automated tools that will enforce style for some files (e.g. the C++ core) once we import your pull request into our internal code reviewing tools.