# Contributing to Flicks

We want to make contributing to this project as easy and transparent as

possible.

## Code of Conduct

The code of conduct is described in [`CODE\_OF\_CONDUCT.md`](CODE\_OF\_CONDUCT.md).

## Our Development Process

This project is considered complete, and will only be actively updated if needed.

## Pull Requests

We actively welcome your pull requests.

1. Fork the repo and create your branch from `master`.

2. If you've added code that should be tested, add tests.

3. If you've changed APIs, update the documentation.

4. Ensure the test suite passes.

5. Make sure your code lints.

6. If you haven't already, complete the Contributor License Agreement ("CLA").

## Contributor License Agreement ("CLA")

In order to accept your pull request, we need you to submit a CLA. You only need

to do this once to work on any of Facebook's open source projects.

Complete your CLA here: <https://code.facebook.com/cla>

## Issues

We use GitHub issues to track public bugs. Please ensure your description is

clear and has sufficient instructions to be able to reproduce the issue.

Facebook has a [bounty program](https://www.facebook.com/whitehat/) for the safe

disclosure of security bugs. In those cases, please go through the process

outlined on that page and do not file a public issue.

## Coding Style

\* 2 spaces for indentation rather than tabs

\* 80 character line length

\* Use "Google" clang-format style

## License

By contributing to Flicks, you agree that your contributions will be licensed

under the LICENSE file in the root directory of this source tree.