

Model empirik

<https://github.com/dudung/sk5003-02-2022-2>

Sparisoma Viridi

Master Program in Computational Science, Nuclear Physics and Biophysics Research Division,
Department of Physics, Faculty of Mathematics and Natural Sciences, Institut Teknologi Bandung,
Bandung 40132, Indonesia

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Silakan berdiskusi untuk kuliah hari ini di
<https://github.com/dudung/sk5003-02-2022-2/issues/12>

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SAP dan referensi

Minggu 8

Minggu	Topik	Subtopik	Capaian Belajar
11	Model komputasi fundamental dengan Python	Model empirik dengan interpolasi dan fitting kurva, penggunaan array dengan Numpy	Kemampuan untuk membuat model empirik dengan interpolasi dan fitting kurva, menggunakan array dengan Numpy

Referensi utama

- Jose M. Garrido, "Introduction to Computational Models with Python", Routledge, 1st edition, 2020,
url <https://isbnsearch.org/isbn/9780367575533>.

R1

C16

- Interpolation
- Curve fitting

C17

- Vector
- Addition
- Multiplication
- Dot product
- Cross product

Model empirik

Model empirik

- Empirical models are **only supported by experimental data**, while the **fundamentals and mechanisms** underlying processes in a system are **not considered**.
- Developing an empirical model is a **common methodology** used to derive a direct **correlation between inputs and outputs** of a system, especially when it is **difficult or impossible** to **develop** a comparable **mathematical model**.

-, "Empirical model", -, url <https://www.sciencedirect.com/topics/engineering/empirical-model> [20230527].

Model empirik (lanj.)

- Empirical model can be used to model a system **based on their underlying assumptions**.
- Empirical models **offer simplistic solutions** for quantitative comparisons between different operating conditions.
- An empirical model can provide **reliable results** when it is based on a **substantial amount of test data**. However, the process of conducting a **large number of tests**, in particular system, is often **costly and impractical**.

Model empirik (lanj.)

- Empirical models are based on correlations obtained from analysis of experimental data.
- Empirical models are not based on any specific theory of an operation and are derived by fitting models to experimental data.
- Empirical models that have been used for the handling of some data have typically used curve fitting processes to generalise the results of experiments.

Model empirik (lanj.)

- Empirical models **use relationships** between X and Y **measurements to estimate** Z , where $Z = f(X, Y)$.

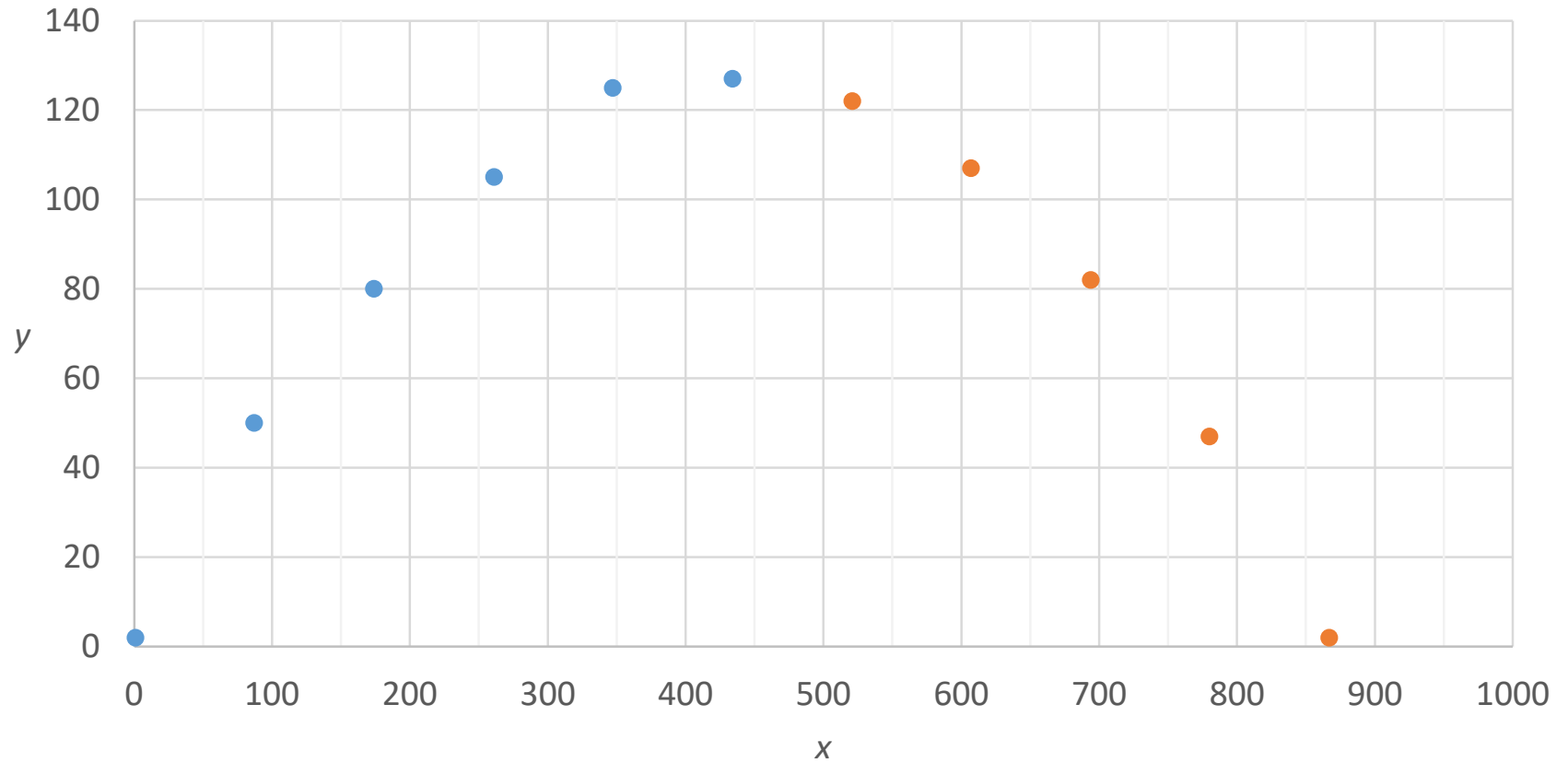
Model matematik

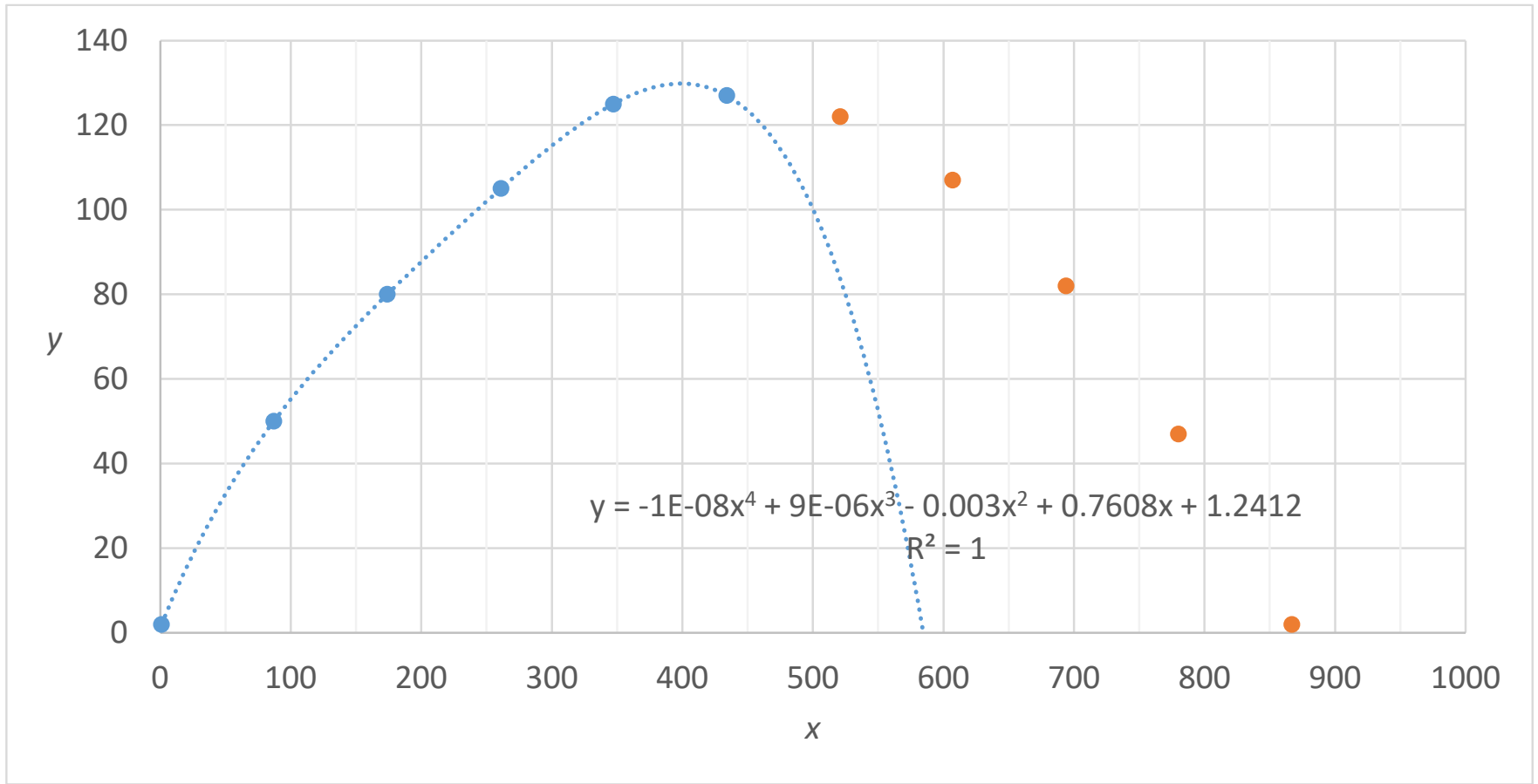
Model matematik

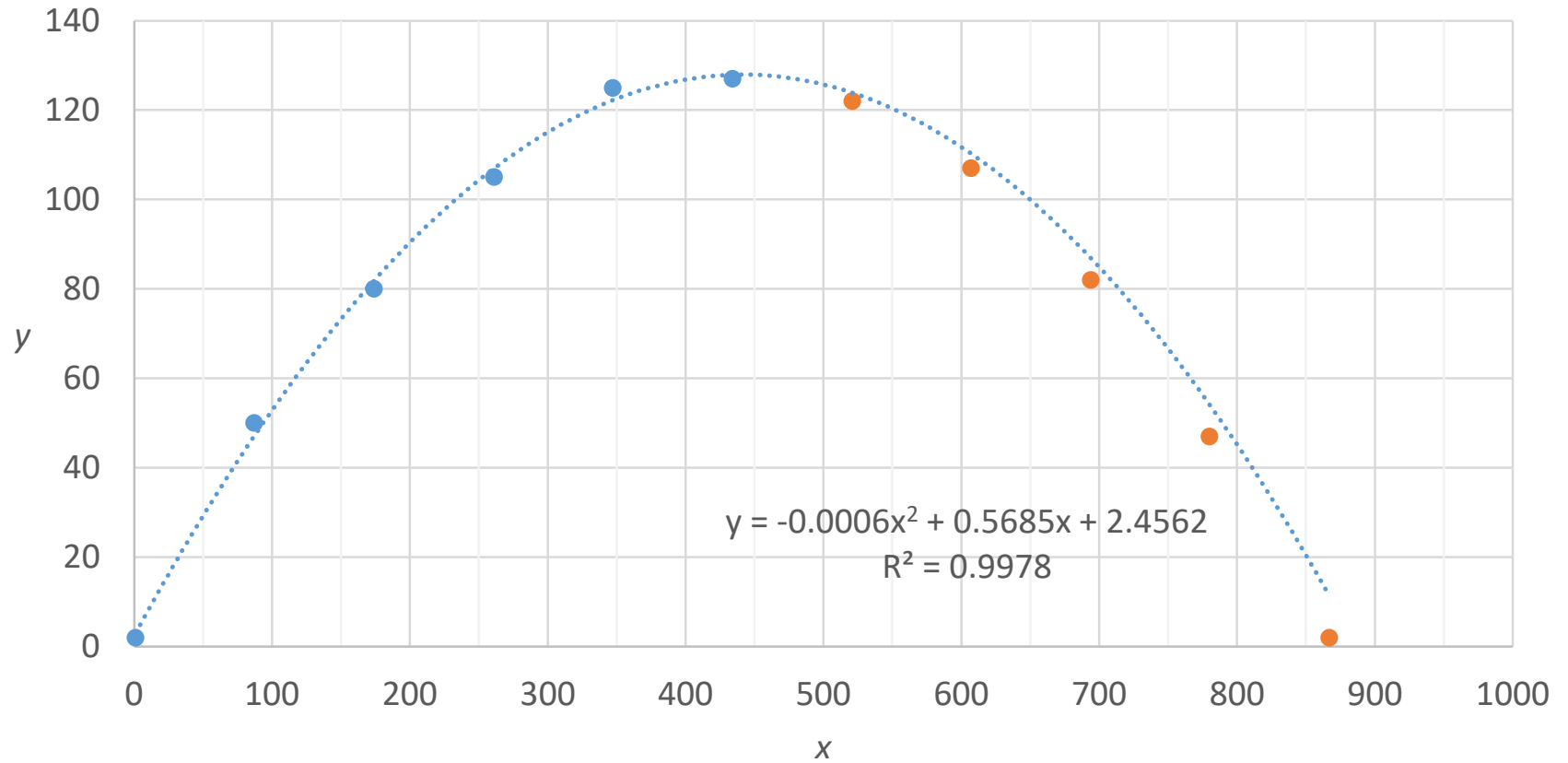
- Memiliki konsep atau teori sebagai dasarnya.
- Parameter-parameter yang digunakan saat melakukan fitting data dengan kurva akan “berbicara”.
- Hasil belum tentu akurat secara model, tetapi secara teori lebih tepat.

Gerak parabola

- Materi fisika dasar yang banyak dimanfaatkan, terutama dalam perang (sains tidak berpihak, tergantung yang memanfaatkannya ☹).
- Dapat ditingkatkan kompleksitasnya dengan menambahkan gesekan udara dan adanya angin yang berubah-ubah arah dan besarnya.
- Ilustrasi yang digunakan masih tanpa angin dan tanpa gesekan udara.







Formula

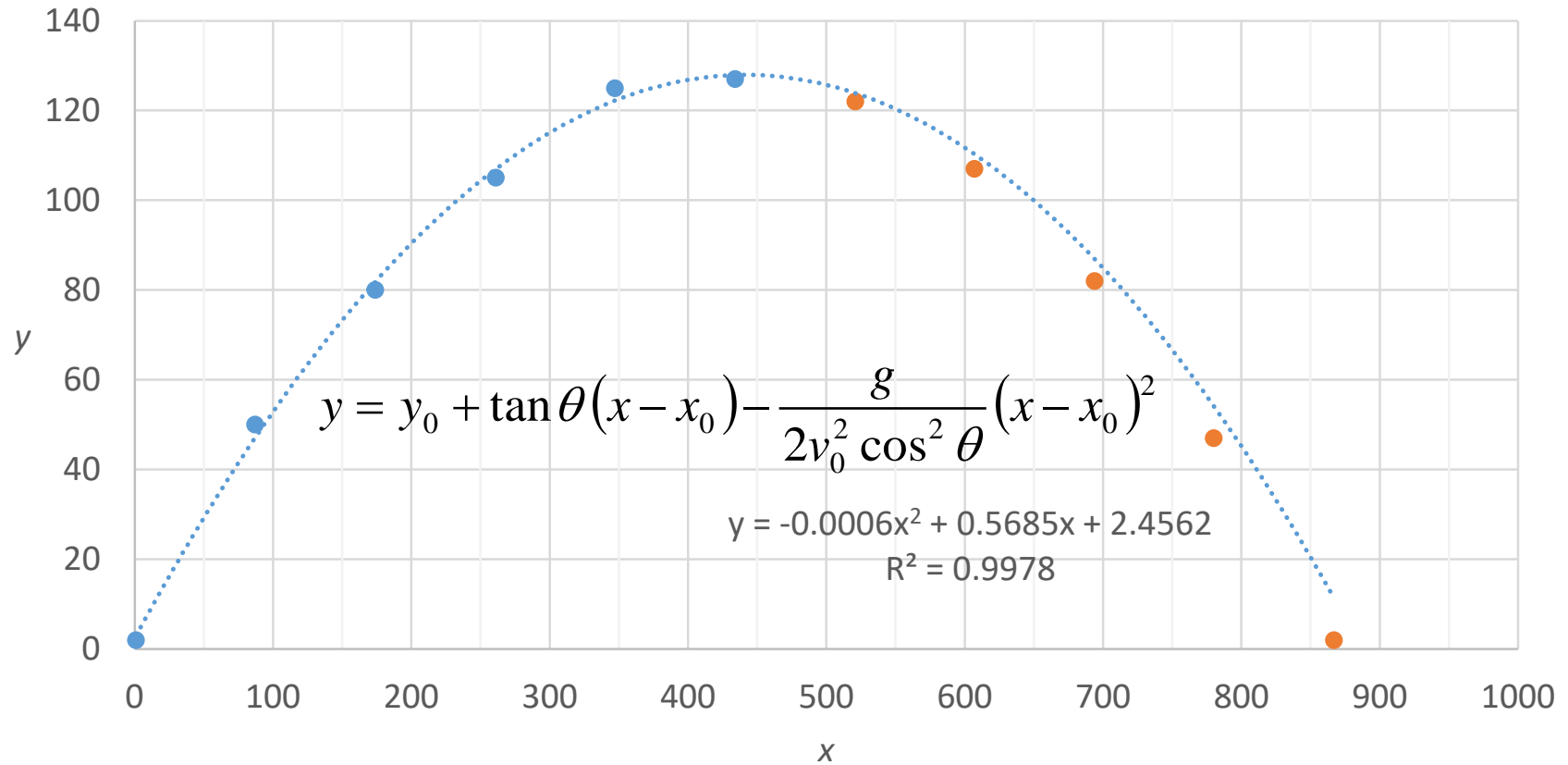
- Fungsi parametrik (dari kinematika)

$$x = x_0 + (v_0 \cos \theta)t$$

$$y = y_0 + (v_0 \sin \theta)t - \frac{1}{2} g t^2$$

- Posisi vertikal sebagai fungsi posisi horizontal

$$y = y_0 + \tan \theta (x - x_0) - \frac{g}{2v_0^2 \cos^2 \theta} (x - x_0)^2$$



Dari formula dan grafik

$$\frac{g}{2v_0^2 \cos^2 \theta} = 0.0006$$

$$\tan \theta + \frac{gx_0}{v_0^2 \cos^2 \theta} = 0.5685$$

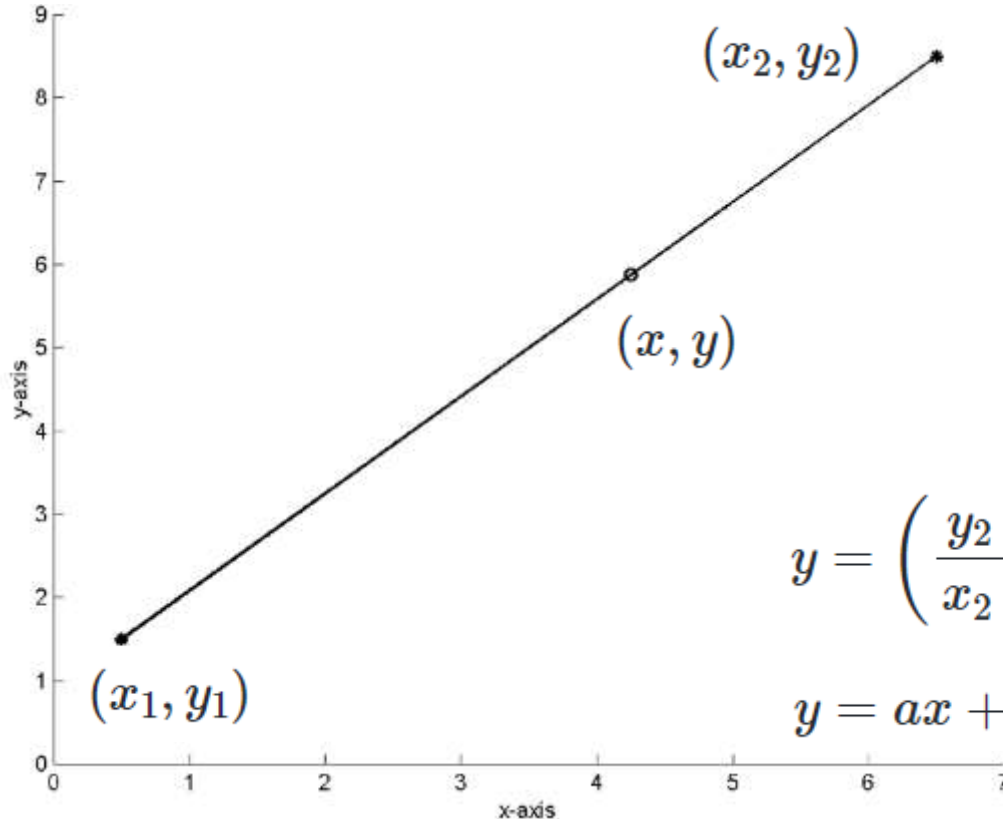
$$y = y_0 - \tan \theta x_0 - \frac{g}{2v_0^2 \cos^2 \theta} x_0^2 = 2.4562$$

Interpolasi

Interpolasi

- Estimasi data antara
- Interpolasi linier
- Interpolasi spline kubik
- Interpolasi polinomial Lagrange

Estimasi data antara



$$\frac{x - x_1}{x_2 - x_1} = \frac{y - y_1}{y_2 - y_1}$$

$$y = \frac{y_2 - y_1}{x_2 - x_1} (x - x_1) + y_1$$

$$y = \left(\frac{y_2 - y_1}{x_2 - x_1} \right) x + \left[y_1 - x_1 \left(\frac{y_2 - y_1}{x_2 - x_1} \right) \right]$$

$$y = ax + b$$

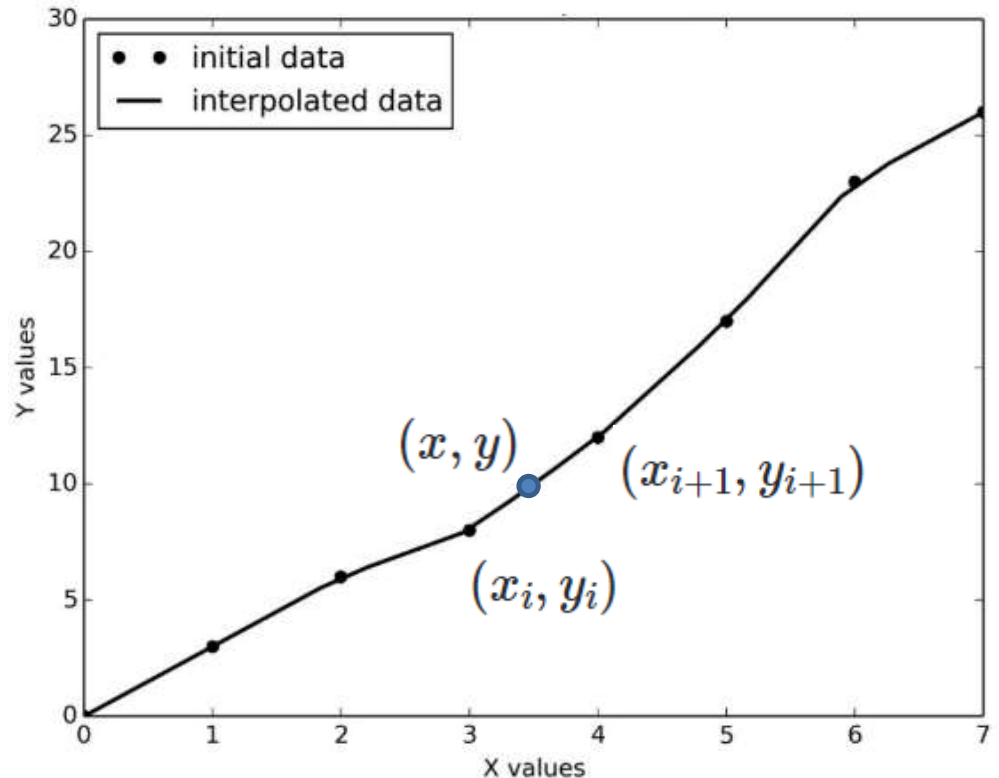
Interpolasi linier

- Membuat fungsi linier di antara dua titik data.

$$y = \left(\frac{y_{i+1} - y_i}{x_{i+1} - x_i} \right) (x - x_i) + y_i$$

$$i = 1 + \left\lfloor \frac{x - x_1}{\Delta x} \right\rfloor$$

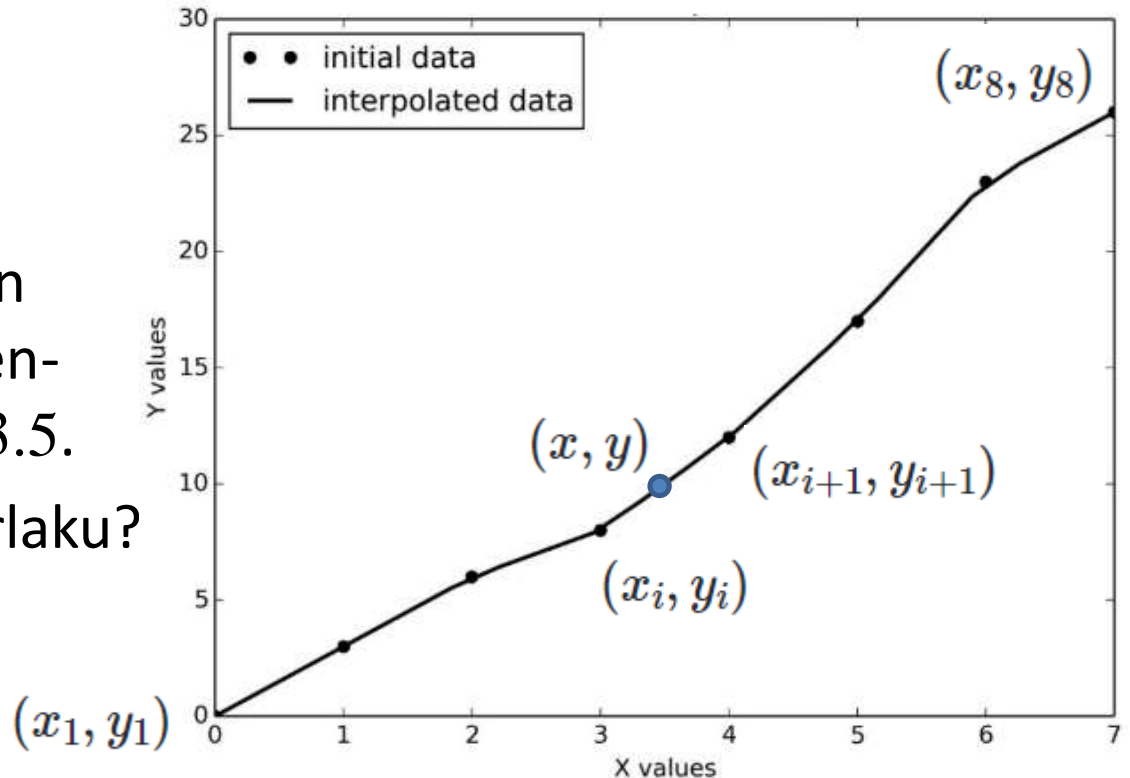
- Coba tunjukkan keberlakuannya.



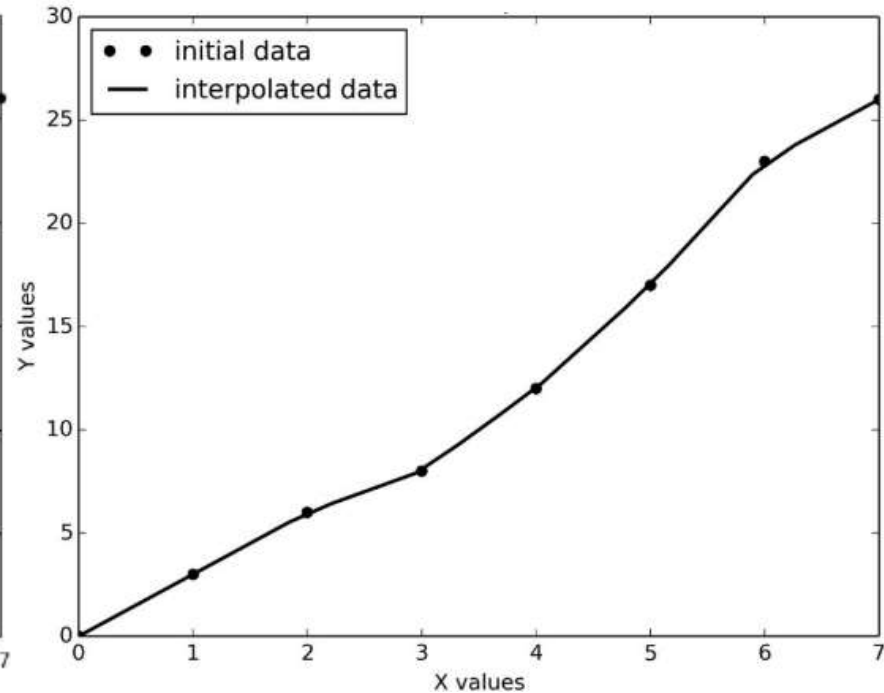
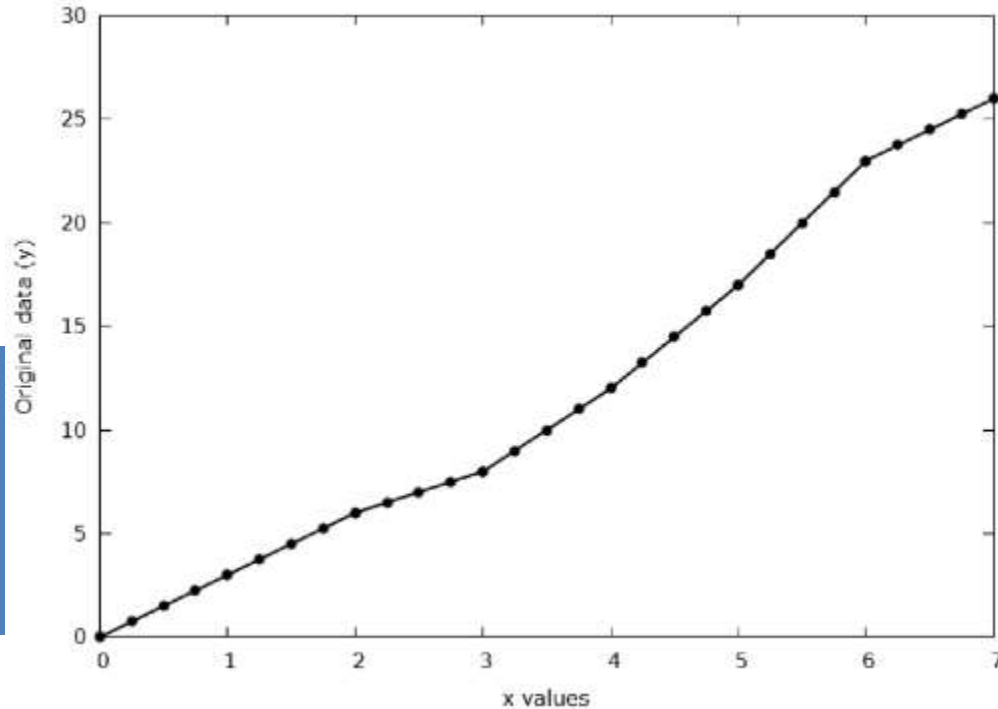
Interpolasi linier (lanj.)

$$i = 1 + \left\lfloor \frac{x - x_1}{\Delta x} \right\rfloor$$

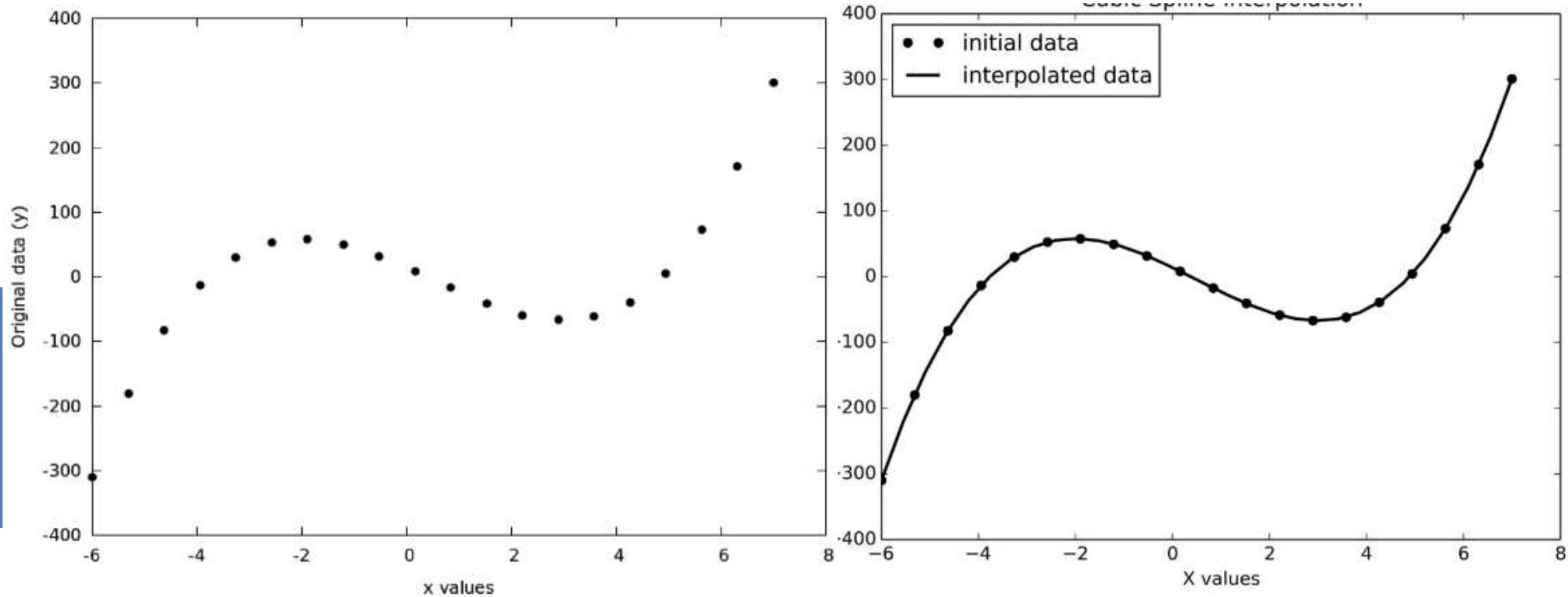
- Dengan menggunakan rumus sebelumnya tentukanlah i untuk $x = 3.5$.
- Apakah rumus itu berlaku?



Interpolasi linier (lanj.)



Interpolasi spline kubik



Interpolasi spline kubik (lanj.)

- Untuk setiap rentang memenuhi

$$f(x) = \begin{cases} a_1 x^3 + b_1 x^2 + c_1 x + d_1 & \text{if } x \in [x_1, x_2] \\ a_2 x^3 + b_2 x^2 + c_2 x + d_2 & \text{if } x \in (x_2, x_3] \\ \dots & \\ a_n x^3 + b_n x^2 + c_n x + d_n & \text{if } x \in (x_n, x_{n+1}] \end{cases}$$

Timo Denk, "Cubic Spline Interpolation", 17 Jun 2017, url <https://timodenk.com/blog/cubic-spline-interpolation/> [20230526].

Interpolasi spline kubik (lanj.)

$$f_1(x_1) = y_1$$

$$f_1(x_2) = y_2$$

$$f_2(x_2) = y_2$$

$$f_2(x_3) = y_3$$

...

$$f_n(x_n) = y_n$$

$$f_n(x_{n+1}) = y_{n+1} ,$$

$$a_1 x_1^3 + b_1 x_1^2 + c_1 x_1 + d_1 = y_1$$

$$a_1 x_2^3 + b_1 x_2^2 + c_1 x_2 + d_1 = y_2$$

$$a_2 x_2^3 + b_2 x_2^2 + c_2 x_2 + d_2 = y_2$$

$$a_2 x_3^3 + b_2 x_3^2 + c_2 x_3 + d_2 = y_3$$

...

$$a_n x_n^3 + b_n x_n^2 + c_n x_n + d_n = y_n$$

$$a_n x_{n+1}^3 + b_n x_{n+1}^2 + c_n x_{n+1} + d_n = y_{n+1} ,$$

Interpolasi spline kubik (lanj.)

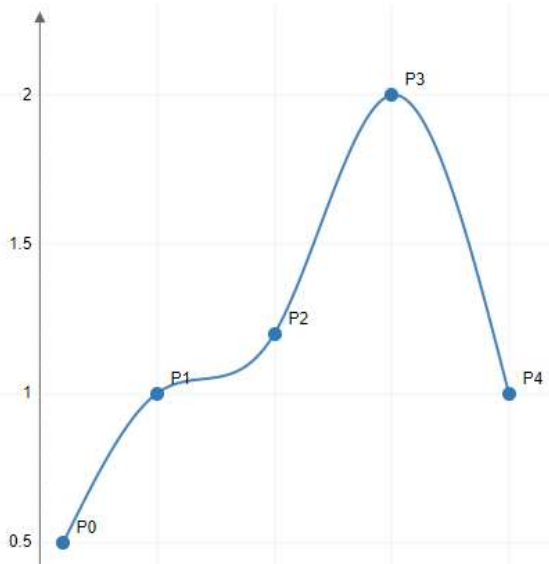
$$\begin{array}{ll}
 \frac{d}{dx} f_1(x) = \frac{d}{dx} f_2(x) & |_{x=x_2} \\
 \frac{d}{dx} f_2(x) = \frac{d}{dx} f_3(x) & |_{x=x_3} \\
 \dots & \dots \\
 \frac{d}{dx} f_{n-1}(x) = \frac{d}{dx} f_n(x) & |_{x=x_n} .
 \end{array}
 \qquad
 \begin{array}{l}
 3a_1x_2^2 + 2b_1x_2 + c_1 = 3a_2x_2^2 + 2b_2x_2 + c_2 \\
 3a_2x_3^2 + 2b_2x_3 + c_2 = 3a_3x_3^2 + 2b_3x_3 + c_3 \\
 \dots \\
 3a_{n-1}x_n^2 + 2b_{n-1}x_n + c_{n-1} = 3a_nx_n^2 + 2b_nx_n + c_n .
 \end{array}$$

Interpolasi spline kubik (lanj.)

x	y
1	0.5
5	1
10	1.2
15	2
20	1

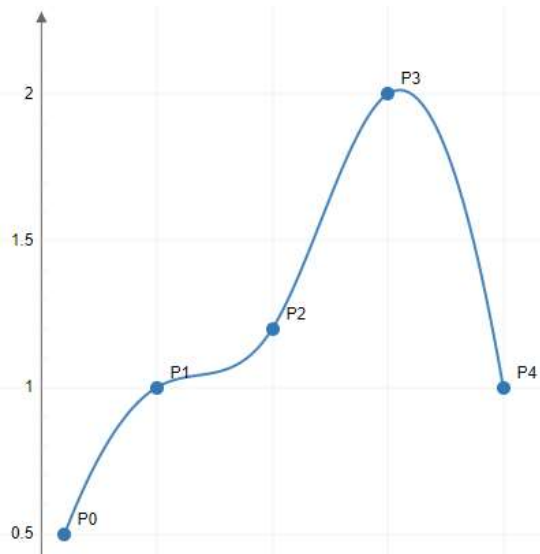
Interpolasi spline kubik (lanj.)

- Natural $f(x) = \begin{cases} -2.1150 \cdot 10^{-3} \cdot x^3 + 6.3450 \cdot 10^{-3} \cdot x^2 + 1.5249 \cdot 10^{-1} \cdot x + 3.4327 \cdot 10^{-1}, & \text{if } x \in [1, 5], \\ 4.3832 \cdot 10^{-3} \cdot x^3 - 9.1128 \cdot 10^{-2} \cdot x^2 + 6.3986 \cdot 10^{-1} \cdot x - 4.6900 \cdot 10^{-1}, & \text{if } x \in (5, 10], \\ -6.9640 \cdot 10^{-3} \cdot x^3 + 2.4929 \cdot 10^{-1} \cdot x^2 - 2.7643 \cdot x + 1.0878 \cdot 10^1, & \text{if } x \in (10, 15], \\ 4.2728 \cdot 10^{-3} \cdot x^3 - 2.5637 \cdot 10^{-1} \cdot x^2 + 4.8205 \cdot x - 2.7046 \cdot 10^1, & \text{if } x \in (15, 20]. \end{cases}$



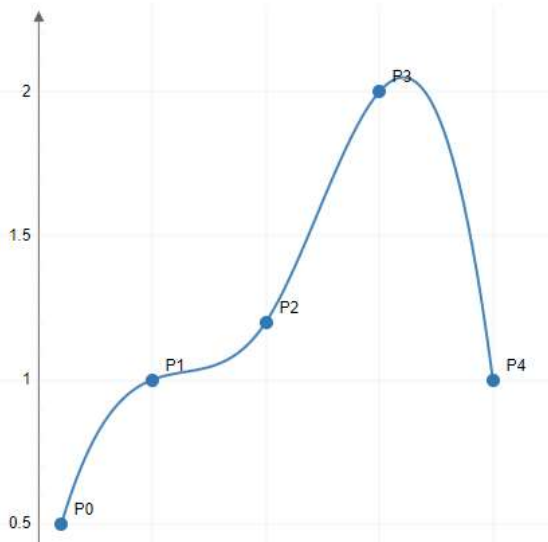
Interpolasi spline kubik (lanj.)

- Quadratic $f(x) = \begin{cases} -1.0089 \cdot 10^{-64} \cdot x^3 - 1.9656 \cdot 10^{-2} \cdot x^2 + 2.4294 \cdot 10^{-1} \cdot x + 2.7672 \cdot 10^{-1}, & \text{if } x \in [1, 5], \\ 3.6763 \cdot 10^{-3} \cdot x^3 - 7.4802 \cdot 10^{-2} \cdot x^2 + 5.1866 \cdot 10^{-1} \cdot x - 1.8282 \cdot 10^{-1}, & \text{if } x \in (5, 10], \\ -5.7191 \cdot 10^{-3} \cdot x^3 + 2.0706 \cdot 10^{-1} \cdot x^2 - 2.3000 \cdot x + 9.2126, & \text{if } x \in (10, 15], \\ 0.0000 \cdot x^3 - 5.0298 \cdot 10^{-2} \cdot x^2 + 1.5604 \cdot x - 1.0089 \cdot 10^1, & \text{if } x \in (15, 20]. \end{cases}$



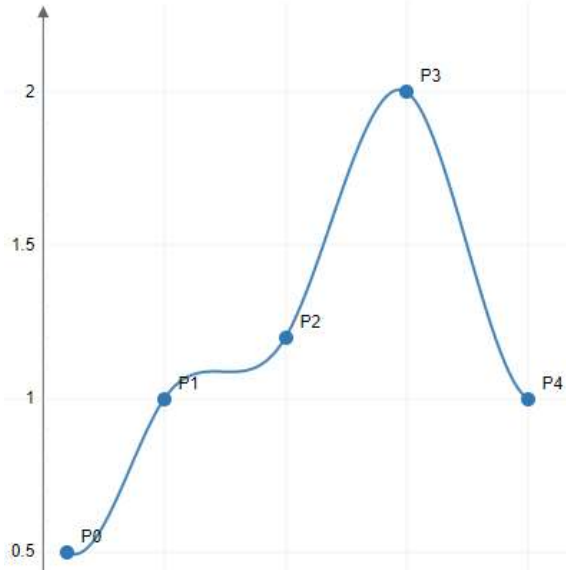
Interpolasi spline kubik (lanj.)

- Not-a-knot $f(x) = \begin{cases} 2.8222 \cdot 10^{-3} \cdot x^3 - 5.4600 \cdot 10^{-2} \cdot x^2 + 3.6511 \cdot 10^{-1} \cdot x + 1.8667 \cdot 10^{-1}, & \text{if } x \in [1, 5], \\ 2.8222 \cdot 10^{-3} \cdot x^3 - 5.4600 \cdot 10^{-2} \cdot x^2 + 3.6511 \cdot 10^{-1} \cdot x + 1.8667 \cdot 10^{-1}, & \text{if } x \in (5, 10], \\ -4.4044 \cdot 10^{-3} \cdot x^3 + 1.6220 \cdot 10^{-1} \cdot x^2 - 1.8029 \cdot x + 7.4133, & \text{if } x \in (10, 15], \\ -4.4044 \cdot 10^{-3} \cdot x^3 + 1.6220 \cdot 10^{-1} \cdot x^2 - 1.8029 \cdot x + 7.4133, & \text{if } x \in (15, 20]. \end{cases}$

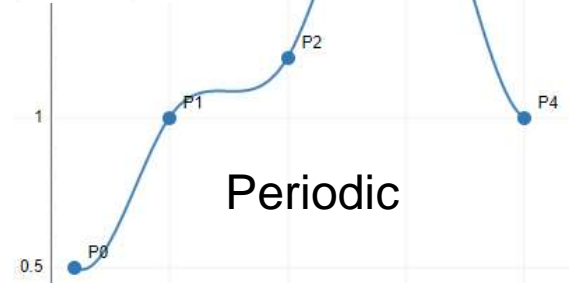
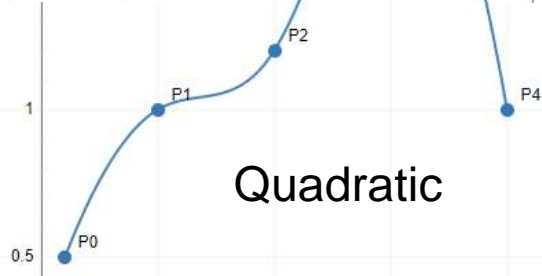
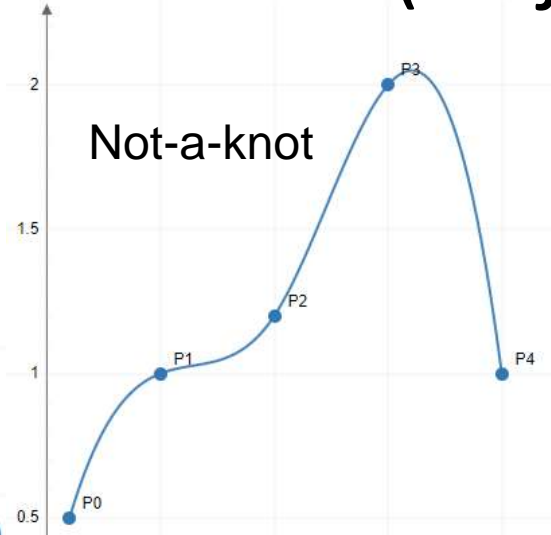
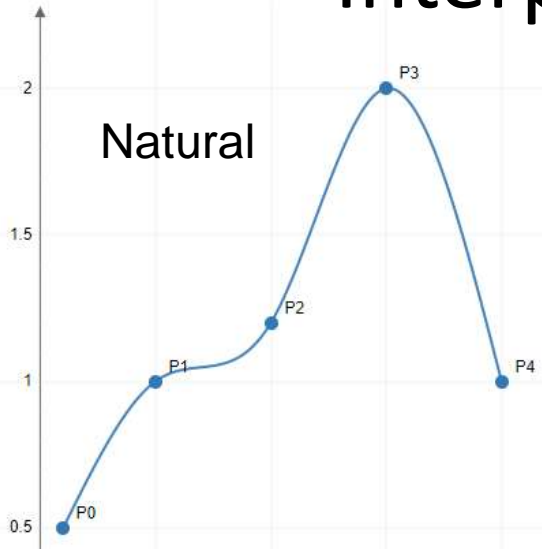


Interpolasi spline kubik (lanj.)

- Periodic $f(x) = \begin{cases} -1.1554 \cdot 10^{-2} \cdot x^3 + 1.2456 \cdot 10^{-1} \cdot x^2 - 2.6417 \cdot 10^{-1} \cdot x + 6.5117 \cdot 10^{-1}, & \text{if } x \in [1, 5], \\ 6.7564 \cdot 10^{-3} \cdot x^3 - 1.5010 \cdot 10^{-1} \cdot x^2 + 1.1091 \cdot x - 1.6376, & \text{if } x \in (5, 10], \\ -9.4811 \cdot 10^{-3} \cdot x^3 + 3.3703 \cdot 10^{-1} \cdot x^2 - 3.7621 \cdot x + 1.4600 \cdot 10^1, & \text{if } x \in (10, 15], \\ 1.1968 \cdot 10^{-2} \cdot x^3 - 6.2818 \cdot 10^{-1} \cdot x^2 + 1.0716 \cdot 10^1 \cdot x - 5.7790 \cdot 10^1, & \text{if } x \in (15, 20]. \end{cases}$



Interpolasi spline kubik (lanj.)



Polinomial interpolasi Lagrange

$$L(x) = \sum_{j=0}^k y_j \ell_j(x).$$

$$\begin{aligned} \ell_j(x) &= \frac{(x - x_0)}{(x_j - x_0)} \dots \frac{(x - x_{j-1})}{(x_j - x_{j-1})} \frac{(x - x_{j+1})}{(x_j - x_{j+1})} \dots \frac{(x - x_k)}{(x_j - x_k)} \\ &= \prod_{\substack{0 \leq m \leq k \\ m \neq j}} \frac{x - x_m}{x_j - x_m}. \end{aligned}$$

Wikipedia contributors, 'Lagrange polynomial', Wikipedia, The Free Encyclopedia, 12 April 2023, 16:12 UTC, url <https://en.wikipedia.org/w/index.php?oldid=1149496043> [20230526].

NumPy

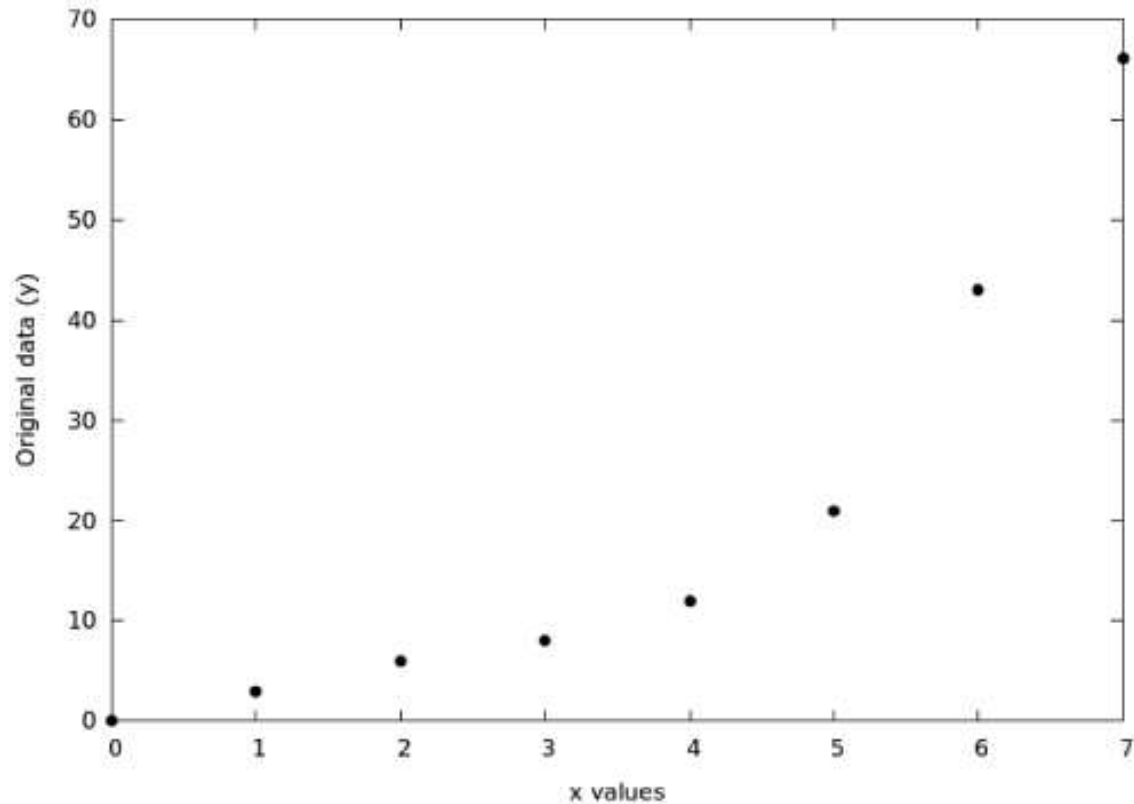
```
1 # Program that performs linear interpolation
2 import numpy as np
3
4 y = [0.0, 3.0, 6.0, 8.0, 12.0, 17.0, 23.0, 26]
5 y = np.array(y)
6 print "Values of array y:"
7 print y
8 xi = 0.0
9 xf = 7.0
10 M = np.size(y)
11 x = x = np.linspace(xi, xf, M)
12 print "Values of array x:"
13 print x
14 # generate an array of 20 intermediate points
15 N = 20
16 xint = np.linspace(xi, xf, N)
17 yint = np.interp(xint, x, y)
18 print "Interpotated values of x and y:"
19 for j in range(N):
20     print xint[j], yint[j]
```

NumPy + SciPy

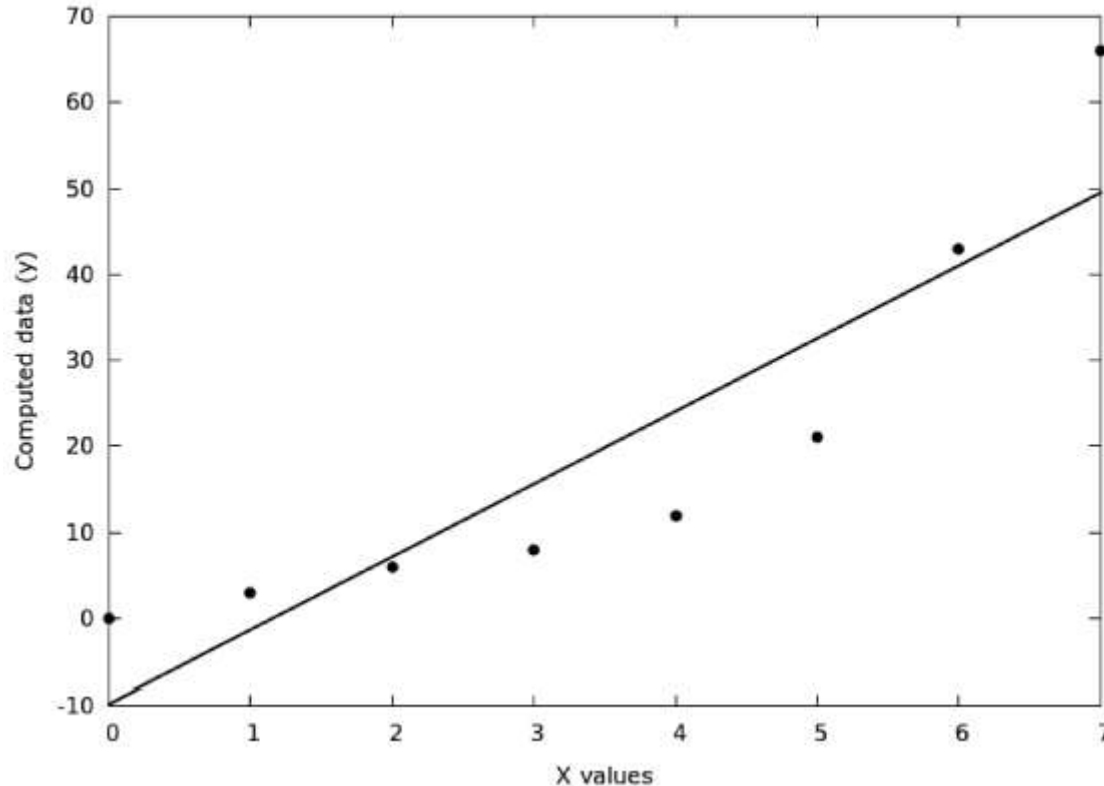
```
1 # Cubic spline interpolation
2 #File: csinterp.py Sep 2, 2014
3 import numpy as np
4 from scipy import interpolate
5
6 y = [-310.0, -179.8, -82.3, -13.6, 30.0, 52.6, 57.8, 49.6,
7      31.8, 8.2, -17.2, -40.8, -58.6, -66.8, -61.5, -39.0, 4.6,
8      73.3, 170.8, 301.0]
9
10 y = np.array(y)
11 N = np.size(y)
12
13 xi = -6.0
14 xf = 7.0
15
16 x = np.linspace(xi, xf, N)
17
18 sprep = interpolate.splrep(x, y, s=0) # spline of y
19
20 M = int(1.5 * N) # more points
21
22 xint = np.linspace(xi, xf, M)
23
24 yint = interpolate.splev(xint, sprep, der=0) # interp
25
26 print "Cubic Spline interpolation:"
27
28 for j in range(M):
29     print xint[j], yint[j]
```


Fitting kurva (curve fitting)

Data



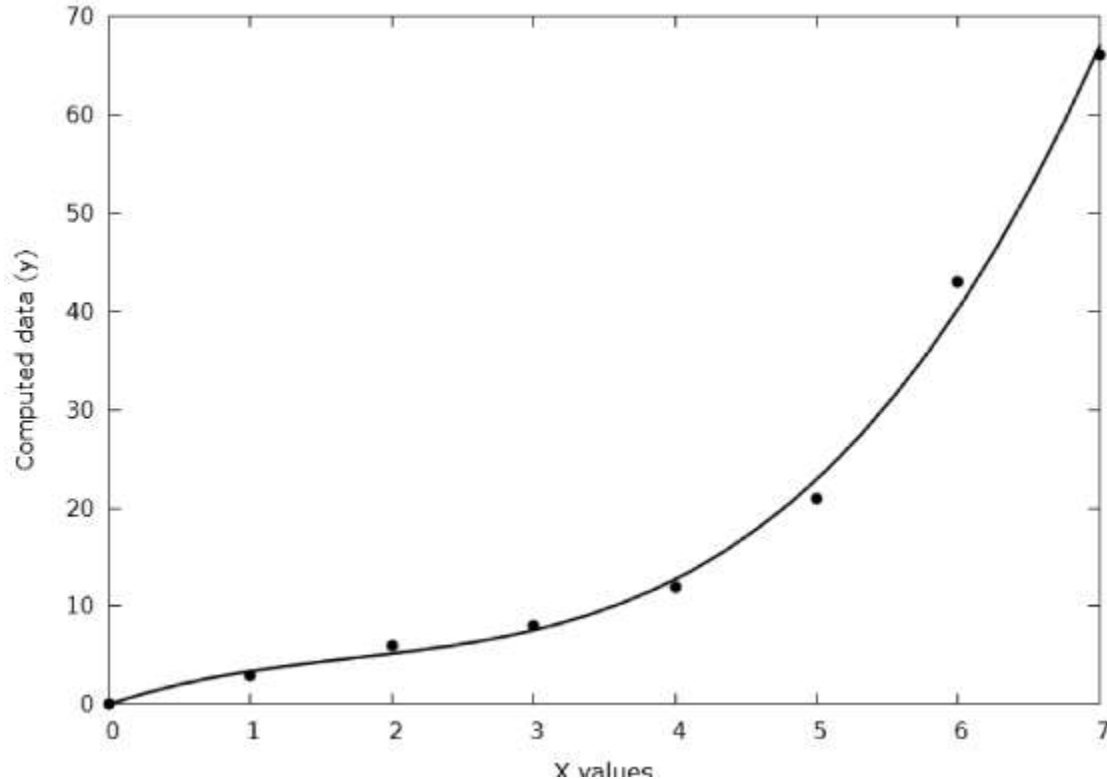
Fitting dengan fungsi linier (orde 1)



NumPy

```
9 M = 30      # number of data points to compute
10 xi = 0.0    # first value of x
11 xf = 7.0    # final value of x
12 y = [0.0, 3.0, 6.0, 8.0, 12.0, 21.0, 43.0, 66.0]
13 y = np.array(y)
14 sn = np.size(y) # number of points
15 x = np.linspace(xi, xf, sn)
16 deg = 1      # degree of polynomial function
17 print "Values of X and Y:"
18 for j in range (sn):
19     print x[j], y[j]
20 c = np.polyfit(x, y, deg)
21 print "Coefficient list:"
22 print c
23 # Evaluate polynomial
24 xc = np.linspace(xi, xf, M) # new x points
25 yc = np.polyval(c, xc) # new y points
26 print "Evaluation of polynomial"
27 for j in range(M):
28     print xc[j], yc[j]
```

Fitting dengan fungsi linier (orde 3)



NumPy

```
9 M = 30      # number of data points to compute
10 xi = 0.0    # first value of x
11 xf = 7.0    # final value of x
12 y = [0.0, 3.0, 6.0, 8.0, 12.0, 21.0, 43.0, 66.0]
13 y = np.array(y)
14 sn = np.size(y) # number of points
15 x = np.linspace(xi, xf, sn)
16 deg = 1      # degree of polynomial function
17 print "Values of X and Y:"
18 for j in range (sn):
19     print x[j], y[j]
20 c = np.polyfit(x, y, deg)
21 print "Coefficient list:"
22 print c
23 # Evaluate polynomial
```

```
24 xc = np.linspace(xi, xf, M) # new x points
25 yc = np.polyval(c, xc) # new y points
26 print "Evaluation of polynomial"
27 for j in range(M):
28     print xc[j], yc[j]
```

- Bagaimana kira-kira kodenya?
- Modifikasi `deg = 3` untuk orde 3.

Materi mandiri

Matriks dan vektor

- Matriks dan vektor pada matematika dapat dihitung dalam Python.
- Secara simbolik dapat menggunakan SymPy.
- Secara numerik dapat menggunakan NumPy.
- Beberapa operasinya adalah: penjumlahan / pengurangan, perkalian / pembagian, rotasi, proyeksi, besar, determinan, transpos, invers.

Catatan

- Pelajari materi yang termasuk pada bagian mandiri ini.
- Buat beberapa contoh dan selesaikan secara teori.
- Gunakan contoh yang sama dan selesaikan secara numerik dengan menggunakan NumPy.

Penutup

Pertanyaan

- Apakah perbedaan antara interpolasi linier, kuadratik, kubik, kubik spline, polinomial Lagrange?
- Jelaskan perbedaan mendasar antara interpolasi dan fitting kurva?
- Apakah perbedaan antara model empirik dan matematik? Kapan digunakan yang pertama dan kapan yang kedua?
- Jelaskan simbol dan pemanfaatan fungsi floor dan ceil. Apakah digunakan dalam pertemuan ini? Bila ya, di bagian mana?



Terima kasih