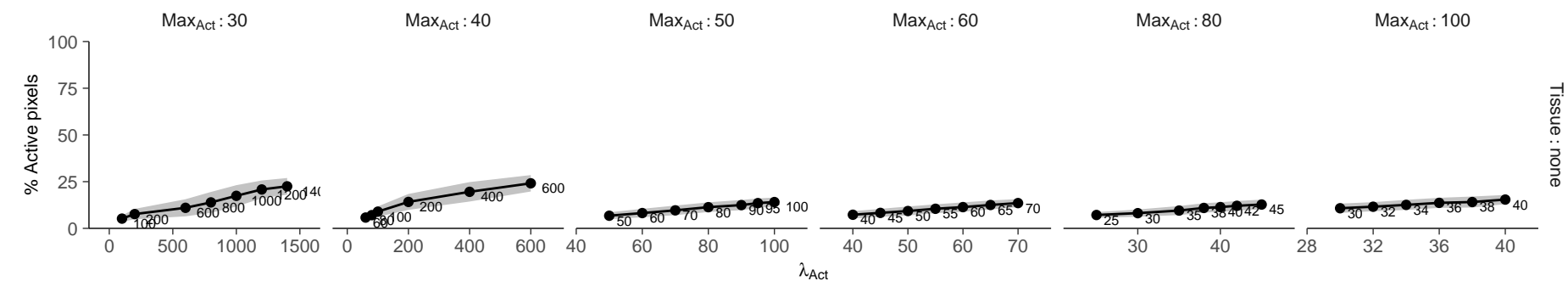
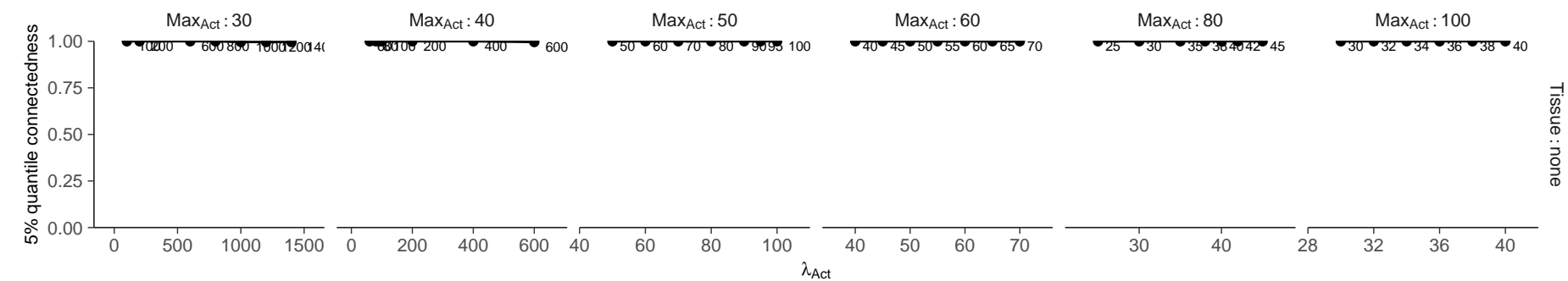
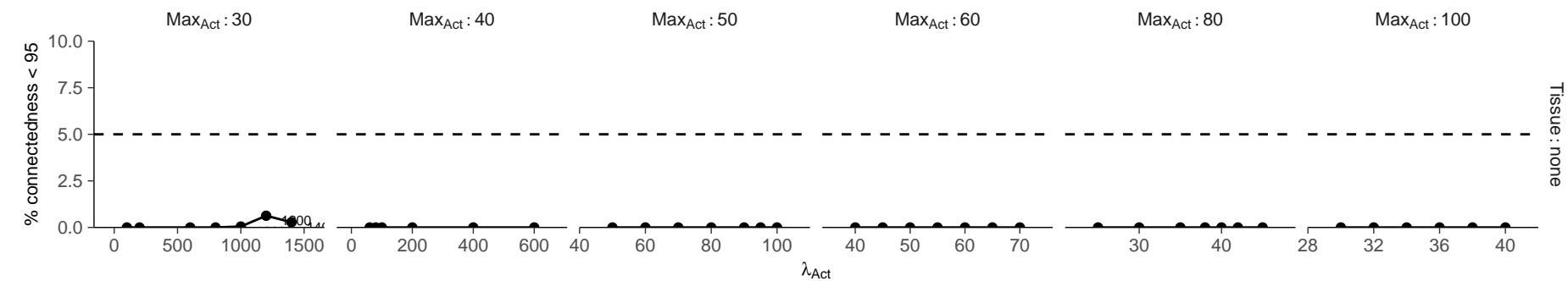
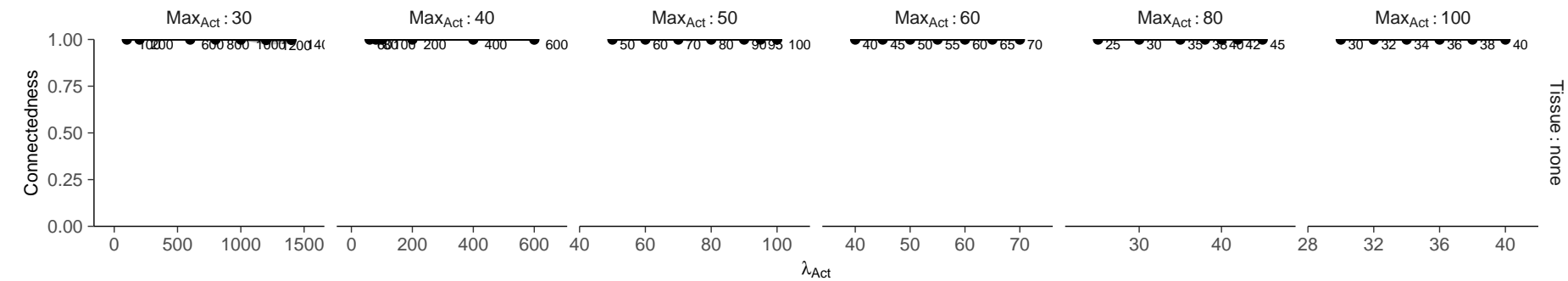
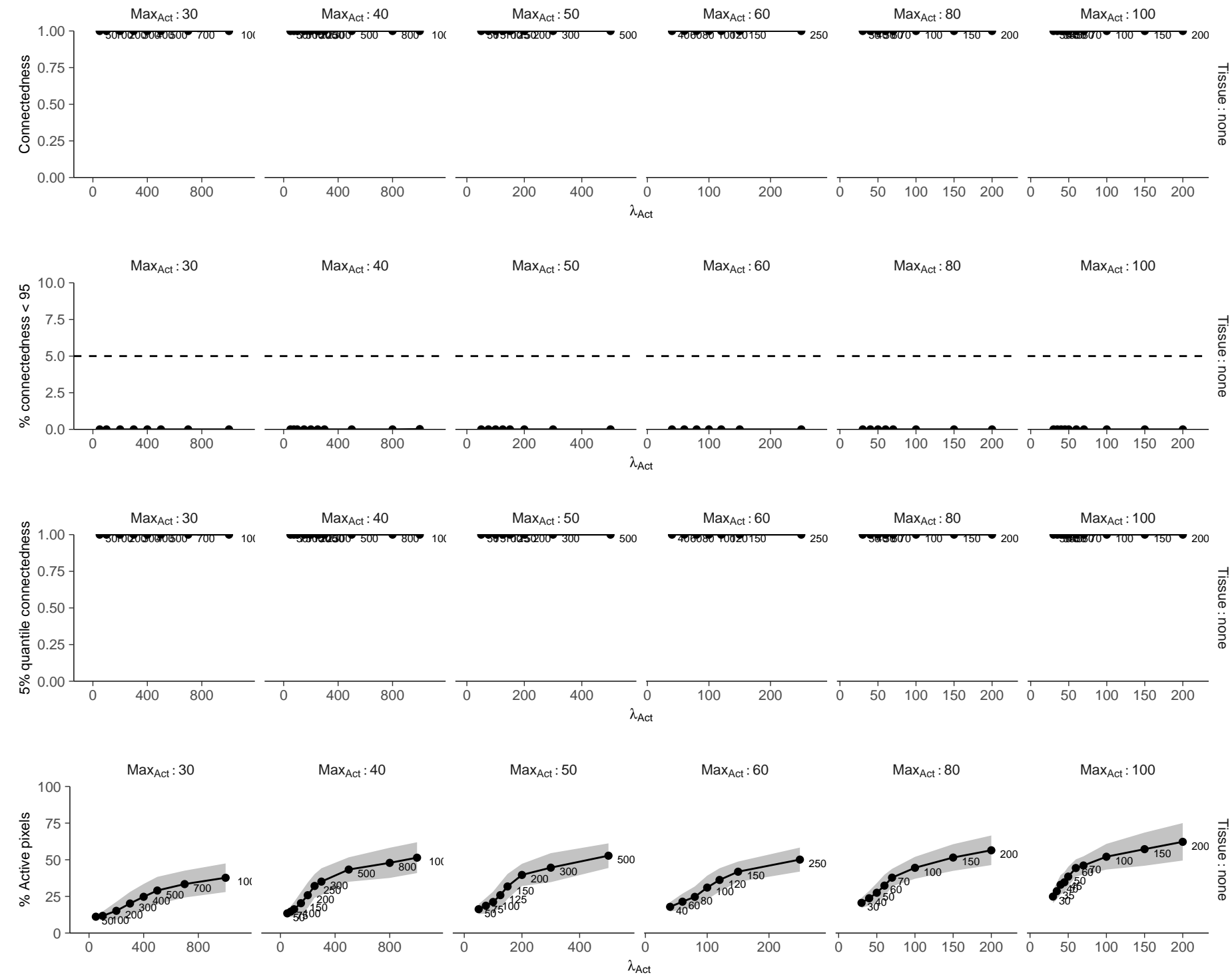


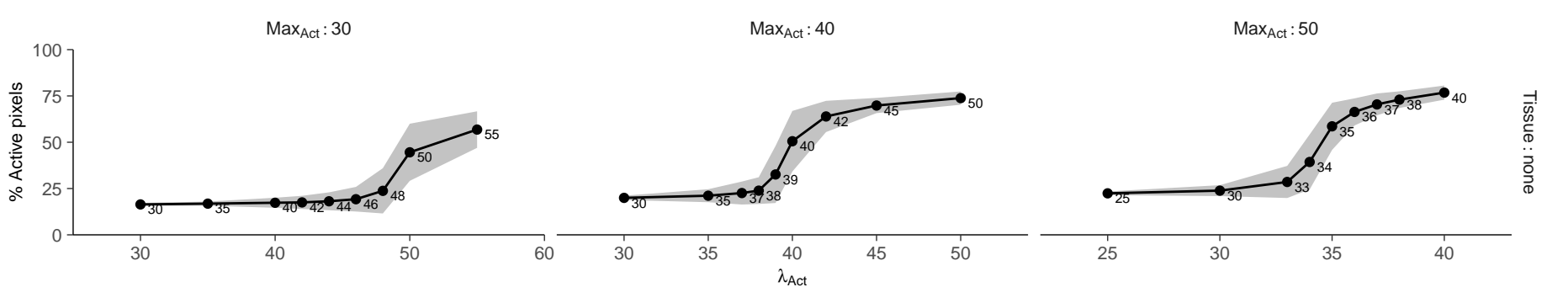
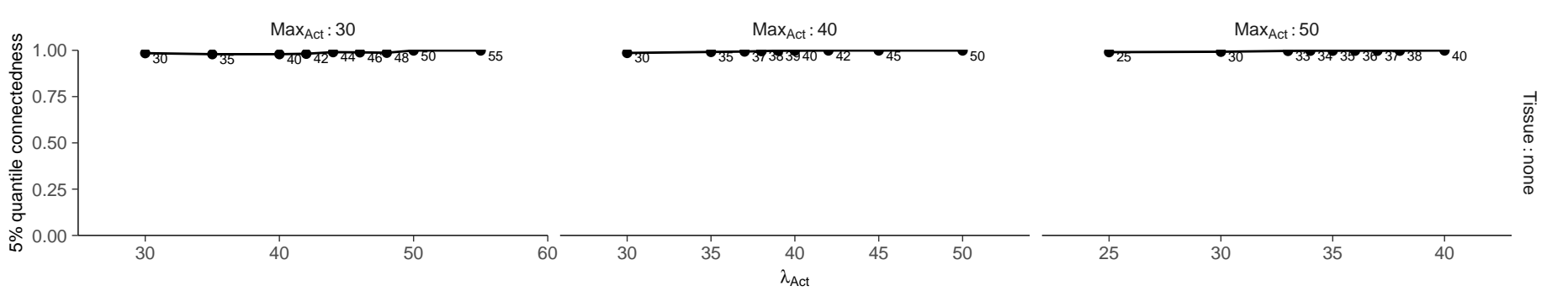
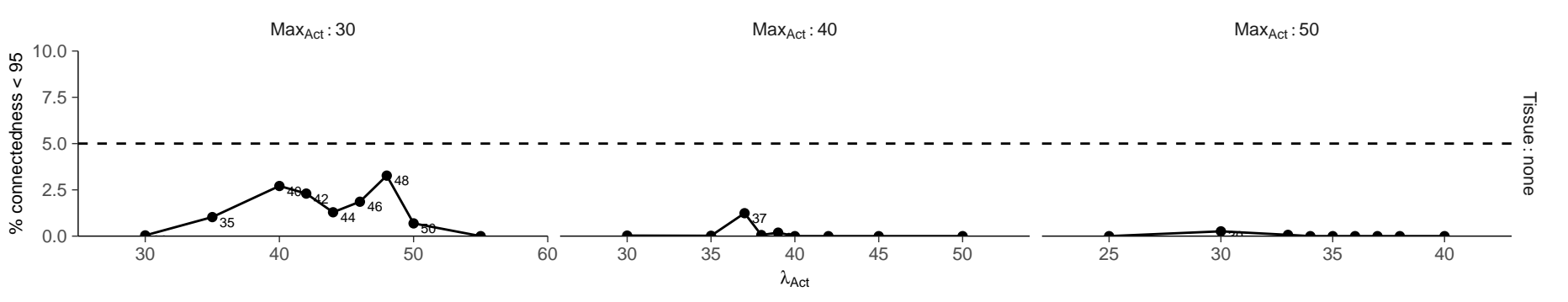
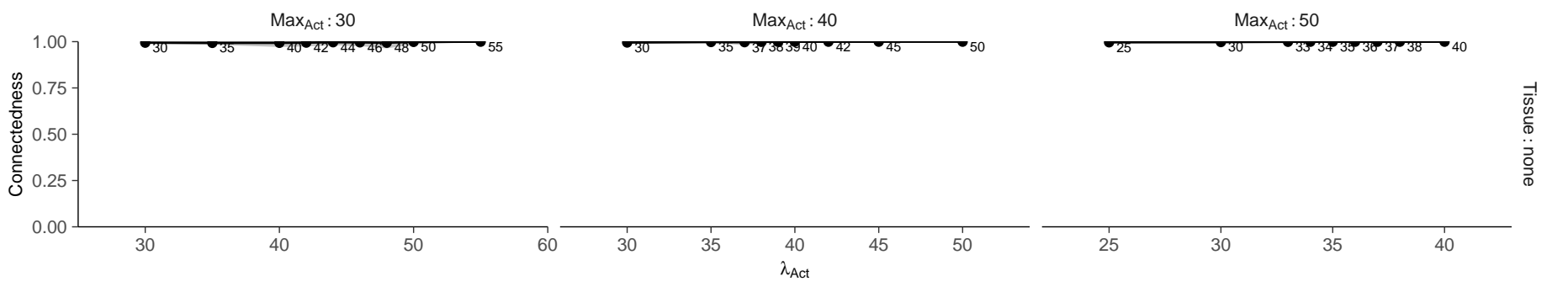
# 1D tracks:



# 2D tracks:



3D tracks:



skin tracks:

