



DeepLabCut:

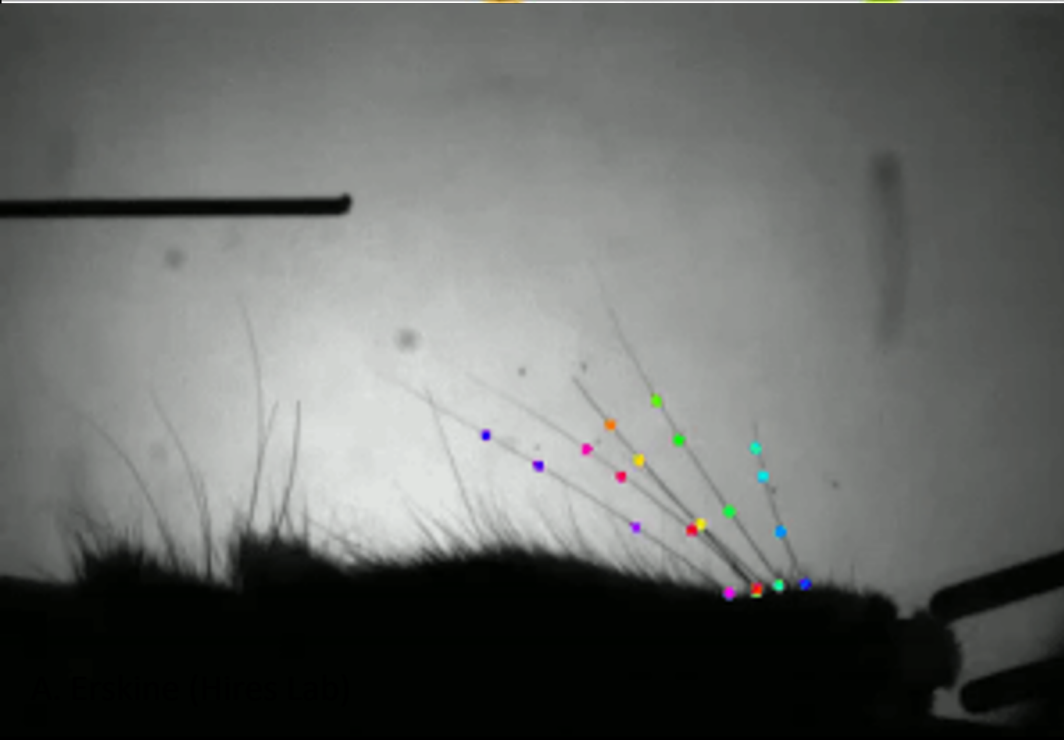
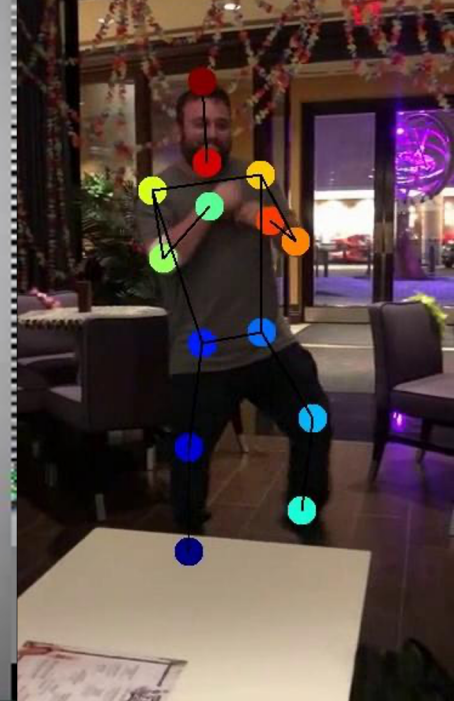
a software package for
animal pose estimation

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www.deeplabcut.org

Harvard University & EPFL | co-developers of DeepLabCut



@deeplabcut
@trackingactions
@trackingplumes



“DeepLabCut 2.0” – integration of annotation, training and inference

Networks build on ResNets (DeeperCut open source), MobileNetV2, EfficientNets

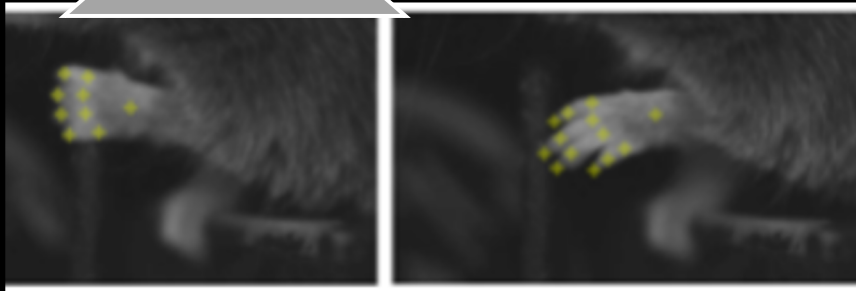
Create a project,
extract frames, +
GUIs to label your data

Select + Train your
deep neural network

Evaluate network
performance

(active learning + GUIs
if improvement needed)

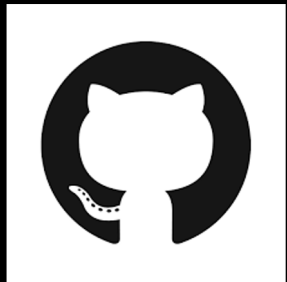
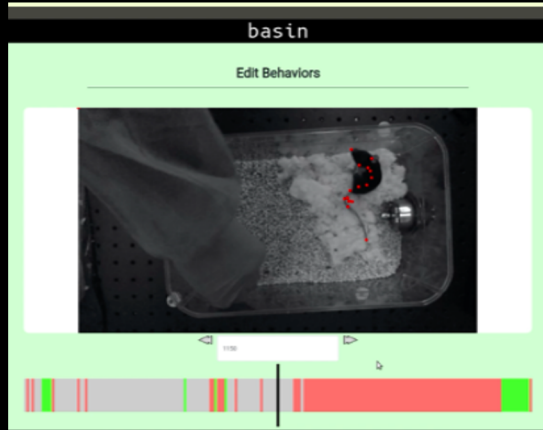
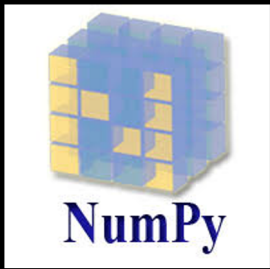
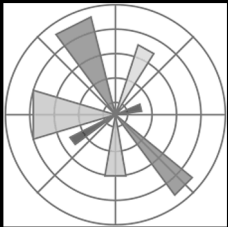
Run inference on
new videos,
create labeled videos,
+ plot your results!



refine?



pandas
 $y_{it} = \beta' x_{it} + \mu_i + \epsilon_{it}$



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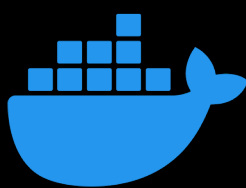
Camera Control



KINEMATIK



Local CPU / GPU
university cluster/
...



docker





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use our Project Manager GUI, Jupyter Notebooks, Google Colab, or terminal!

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- Flexible & modular code
- Code on GitHub
- Internal development periodically released (next: multi-animal, real-time)
- >500 forks (potential contributors)
- >30 contributors via GitHub
- > 3K installations per month

User experience:

- Projects (annotation data & network weights) can be shared
- Simple workflow with step-by-step user guide (Nature Protocols)
- Multiple ways to interact with the program (terminal, IDEs, Jupyter, GUIs)
- Example projects /data to play with code