



DYNAMIC LAWS

D-POAF® Framework - Starter Pack v1.0

What are Dynamic Laws?

Dynamic Laws are the living rules of your D-POAF environment. They define how your team works with AI, how Waves are structured, how proofs are recorded, and how conflicts are resolved. Unlike static policies, Dynamic Laws evolve: any team member can propose a change, the team votes, and the Peacekeepers validate compliance. No single person has unilateral authority to change them.

This Starter Pack gives you 15 foundational rules to adopt on day one. Adapt them to your team's context, remove what doesn't apply, add what is missing. They are a starting point, not a final state.

Team that adopted this Starter Pack:

Team / Organization	Wave Captain	Date Adopted	Version
			1.0

Category 1 - AI Tool Usage (5 Laws)

DL-001: Approved AI Tools

Only AI tools on the team's approved list may be used within a Wave. Any new tool must be proposed as an amendment before use. The Wave Captain maintains the approved tools list.

Status: **Active** - Last updated: ____/____/____ - Updated by: _____

DL-002: No Blind Acceptance

No AI-generated output may be committed to a deliverable without review by a human role. The Wave Surfer or Wave Captain must explicitly approve each AI contribution.

Status: **Active** - Last updated: ____/____/____ - Updated by: _____

DL-003: Model Version Logging

The AI model version (e.g. GPT-4o, Claude 3.7, Copilot v2) used in each Prompt Action must be recorded in the PromptRegister. Model version changes during a Wave must be flagged.

Status: **Active** - Last updated: ____/____/____ - Updated by: _____

DL-004: Context Integrity

AI tools must be prompted using only the context prepared by the RAGer. Improvised prompts that bypass the structured modules are not permitted without Wave Captain approval.

Status: **Active** - Last updated: ____/____/____ - Updated by: _____

DL-005: AI Output Attribution

All code, documents, and artifacts generated by AI must be tagged as AI-generated in the delivery artifacts. No AI contribution may be presented as fully human-authored.

Status: **Active** - Last updated: ____/____/____ - Updated by: _____

Category 2 - Prompt Management (3 Laws)**DL-006: PromptRegister is Mandatory**

Every Prompt Action used in a Wave must be logged in the PromptRegister before the AI is invoked. Retroactive logging is only permitted in exceptional cases and must be flagged.

Status: **Active** - Last updated: ____/____/____ - Updated by: _____

DL-007: Prompt Quality Rating

After each AI generation cycle, the Wave Surfer rates the prompt quality (1-5) in the PromptRegister. Prompts rated 1-2 must be refined before reuse.

Status: **Active** - Last updated: ____/____/____ - Updated by: _____

DL-008: Reusable Prompt Approval

A prompt may only be marked as "Reusable" in the PromptRegister if it has received a quality rating of 4 or higher AND has been reviewed by the Wave Captain.

Status: **Active** - Last updated: ____/____/____ - Updated by: _____

Category 3 - Roles & Accountability (3 Laws)**DL-009: Role Assignment Before Wave Start**

A Wave may not begin Sub-Phase 2 (Contextualize & Extract) without a Wave Captain and a RAGer explicitly assigned and documented in the Wave Scope Document.

Status: **Active** - Last updated: ____/____/____ - Updated by: _____

DL-010: Single Wave Captain

Each Wave has exactly one Wave Captain. Co-captains are not permitted. If the assigned Captain is unavailable, a replacement must be formally designated before the Wave continues.

Status: **Active** - Last updated: ____/____/____ - Updated by: _____

DL-011: No Self-Validation

A role may not validate their own work. The Wave Captain may not sign off on deliverables they personally generated. Proof validation requires a second designated role.

Status: **Active** - Last updated: ____/____/____ - Updated by: _____

Category 4 - Proof & Validation (2 Laws)**DL-012: Proof Record is Mandatory for Wave Close**

No Wave may be marked as closed without a completed and signed Proof Record covering PoD. PoV and PoR may be marked N/A with justification, but PoD is always required.

Status: **Active** - Last updated: ____/____/____ - Updated by: _____

DL-013: Evidence Must Be Accessible

All evidence referenced in a Proof Record must be accessible at the linked location at the time of Wave close. Evidence that cannot be accessed invalidates the proof.

Status: **Active** - Last updated: ____/____/____ - Updated by: _____

Category 5 - Governance Process (2 Laws)**DL-014: Amendment by Proposal**

Any team member may propose an amendment to these Dynamic Laws by submitting a written proposal describing the change, the reason, and the expected impact. No amendment takes effect without a team vote.

Status: **Active** - Last updated: ____/____/____ - Updated by: _____

DL-015: Majority Vote Required

An amendment to Dynamic Laws requires a simple majority vote (>50%) of active team members. In case of a tie, the Wave Captain has the deciding vote. Peacekeepers may veto amendments that violate security or compliance requirements.

Status: **Active** - Last updated: ____/____/____ - Updated by: _____

Amendment Log

Amendment #	Law Affected	Change Description	Proposed By	Vote Result	Effective Date

Adoption Sign-Off

By signing below, the team confirms they have read, understood, and agreed to operate under these Dynamic Laws as the governance baseline for D-POAF implementation.

Name	Role	Signature	Date

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