

Data Reduction

Can we agree on

1. basic data reduction steps?
2. necessary amount of metadata?
3. common vocabulary and units?

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What is data reduction?

Data reduction is the [transformation of](#) [...] [information](#) [...] into a **corrected, ordered, and simplified form**. The basic concept is the reduction of multitudinous amounts of data down to the meaningful parts. [Wikipedia]

Using metadata

- detector efficiency, normalization, distances, wavelength(s), user input...

and transformation into agreed set of coordinates

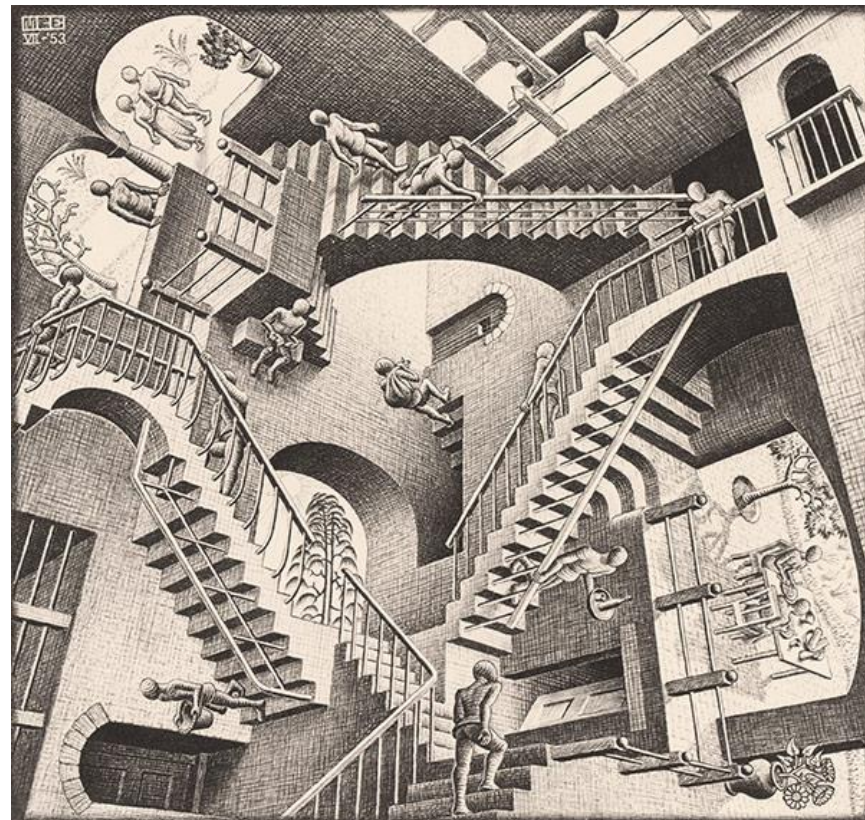
- e.g. Q , ΔQ , I , ΔI

data reduction should lead to

- Separation of instrumental artefacts from physics
- Maximum usability of data
- Maximum comparability of data

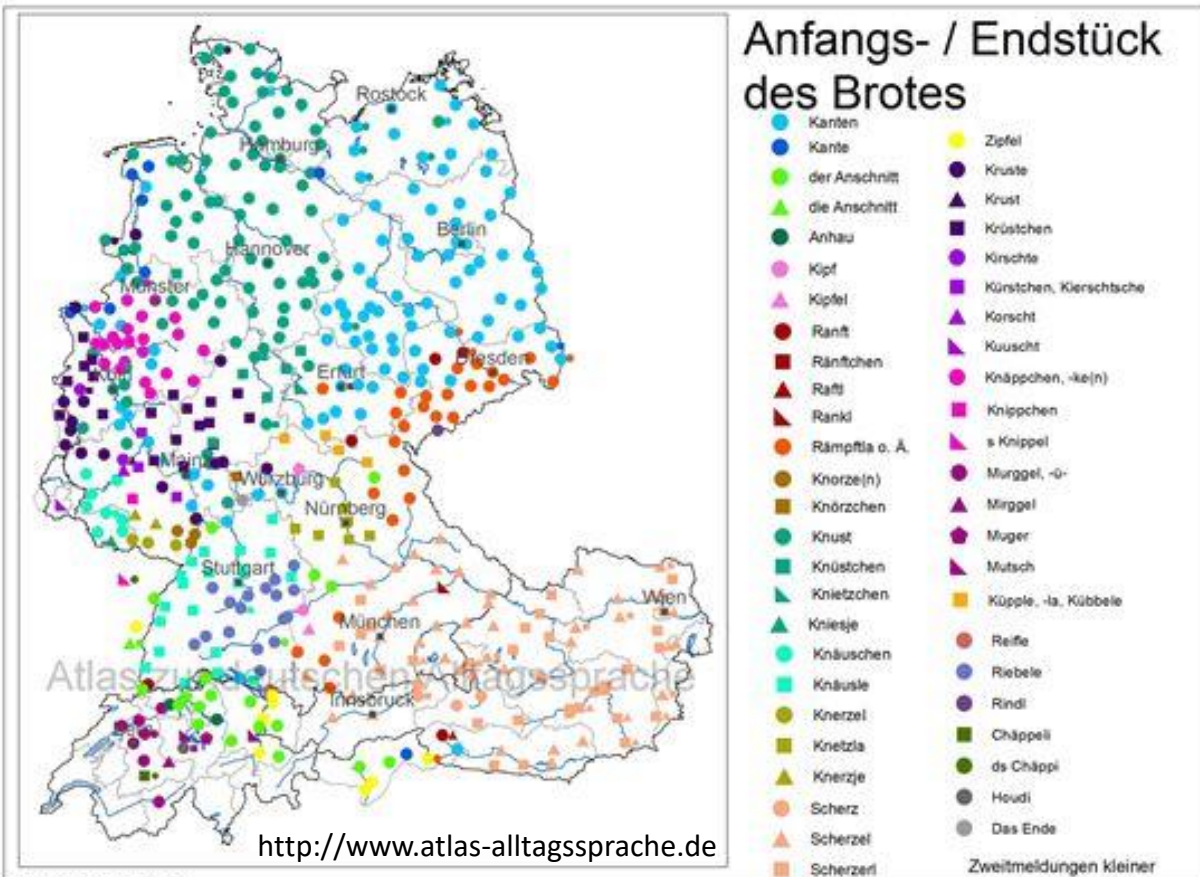
Where does reduction start and end?

1. In the instrumental hardware
 2. During the experiment
 3. After the experiment
 4. During analysis
 5. In publication
- Data reduction must include all steps that are not accounted for in instrument hardware OR not included in the analysis software.



Relativity ; M. C. Escher

Common Definitions:



Germany has over 200 words for the end-crust of a bread...

Data reduction must use a common language and units



Compromise

- σ vs. FWHM
- Phi vs. San vs. Ω vs. θ ...
- Binning vs. grouping
- Flood vs. waterrun
- Direct beam vs. transmission

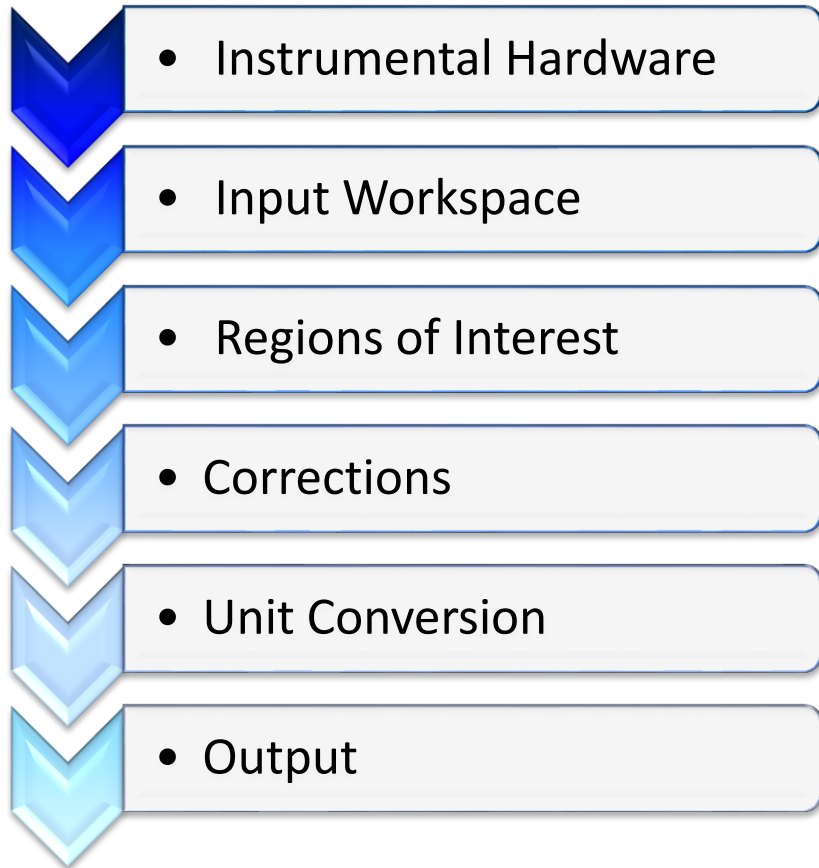
Current approach:

- Each instrument has their own data reduction procedure
 - Many instruments are seen incompatible (x-ray + neutron; mono + ToF)
 - Every facility designs their own pieces of code (even with Mantid)
- ⇒ Every reduction is different, leading to different formats, reproducibility questions and difficulties in comparison for multi-institute users.

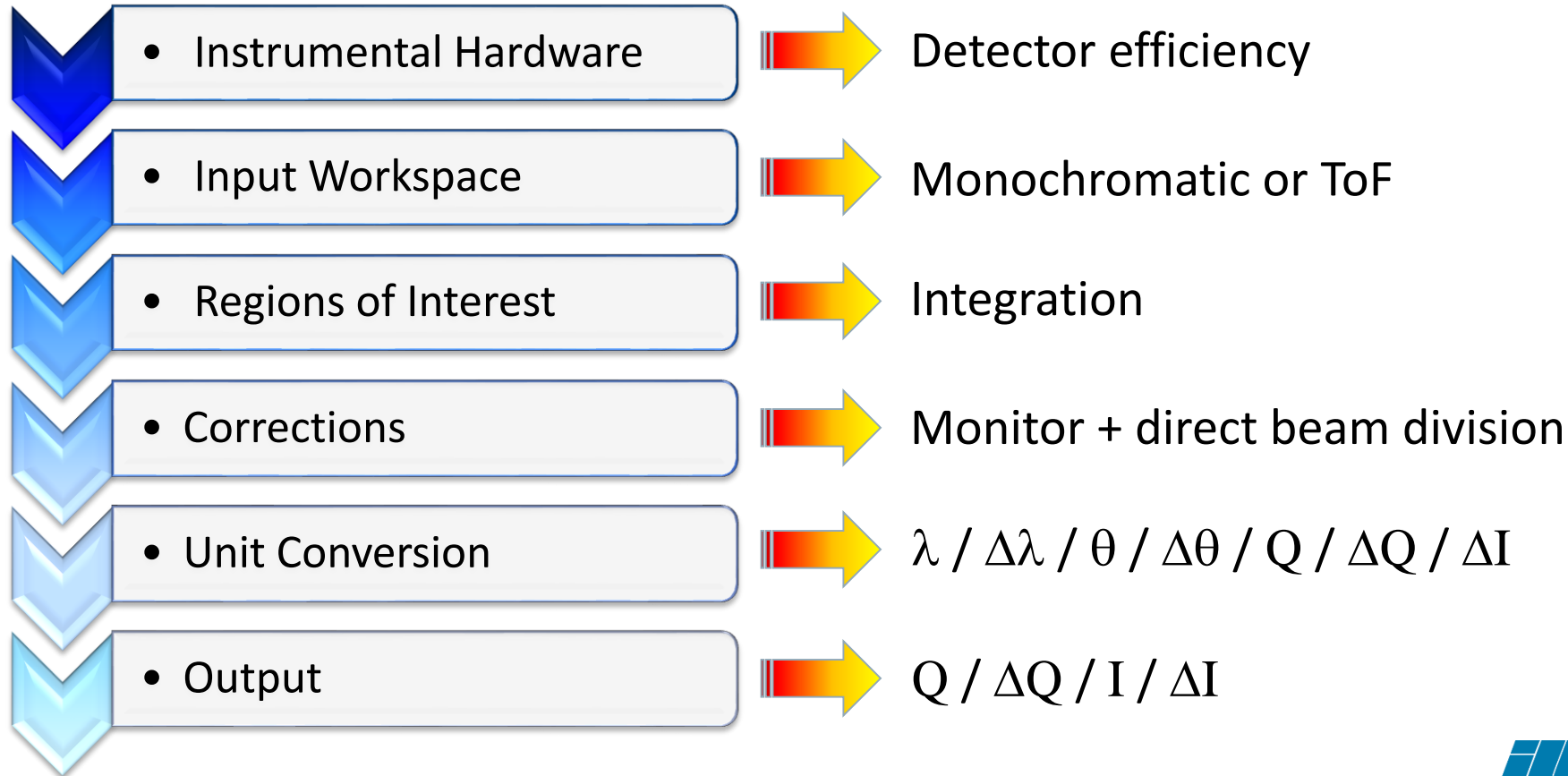
Aim:

We will probably not agree on the appropriateness and precise order of each step, but we might agree on what are the minimum necessary steps, which parts are “voluntary”, what to include in the metadata and a defined vocabulary.

Workflow?



Minimum Steps?

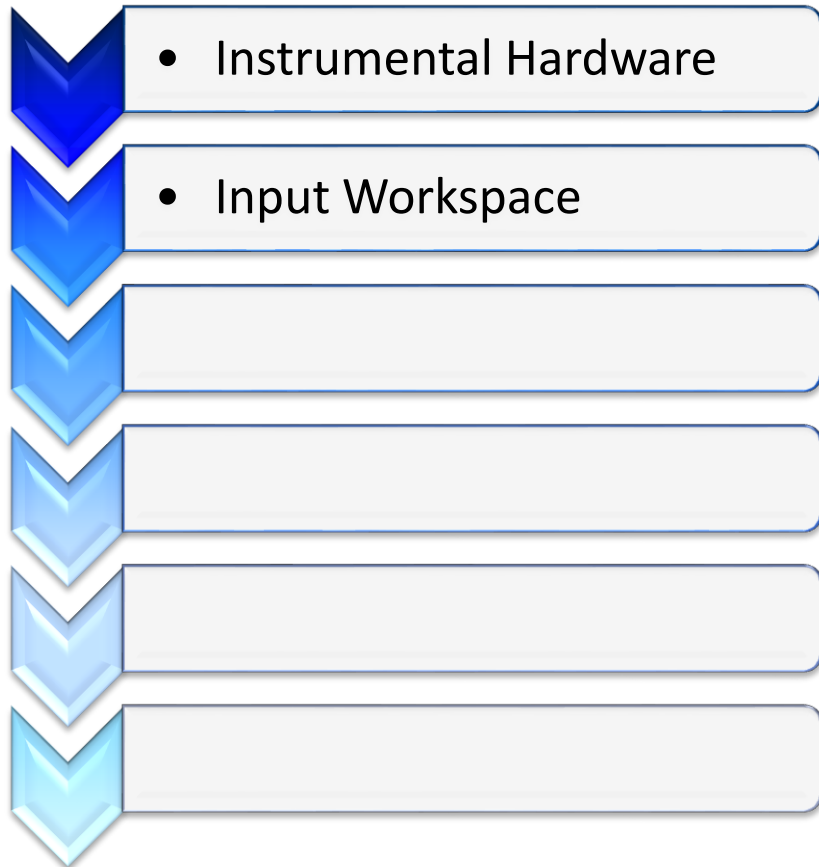


Adding Content



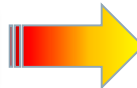
- Source instrument
- Flood normalization
- Gamma discrimination
- Dead time
- Instrument background
- Detector resolution
- Distance conversion
- Wavelength(s) + angles
- Appropriate units
- Sum / Group similar datasets

Adding Complexity



- Monochromatic or ToF
- Static, kinetic, event mode
- Polarized data?
- Data space (3D, 2D, 1D, 0D)
- Integrate unresolved dimension
- Instrument metadata
- Scan + data axis

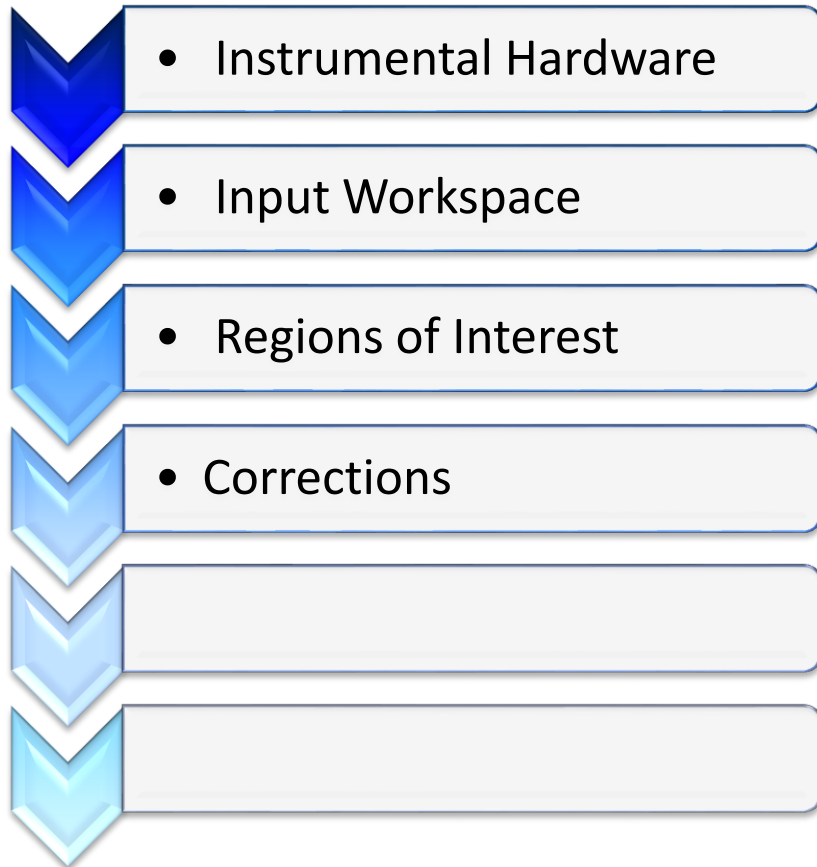
Adding Flexibility



- Data binning (3D / 2D)
- Peak finder
- Peak analysis (X_C , FWHM)
- Foreground
- Foreground shape
- Background
- Wavelength band
- Integration methods

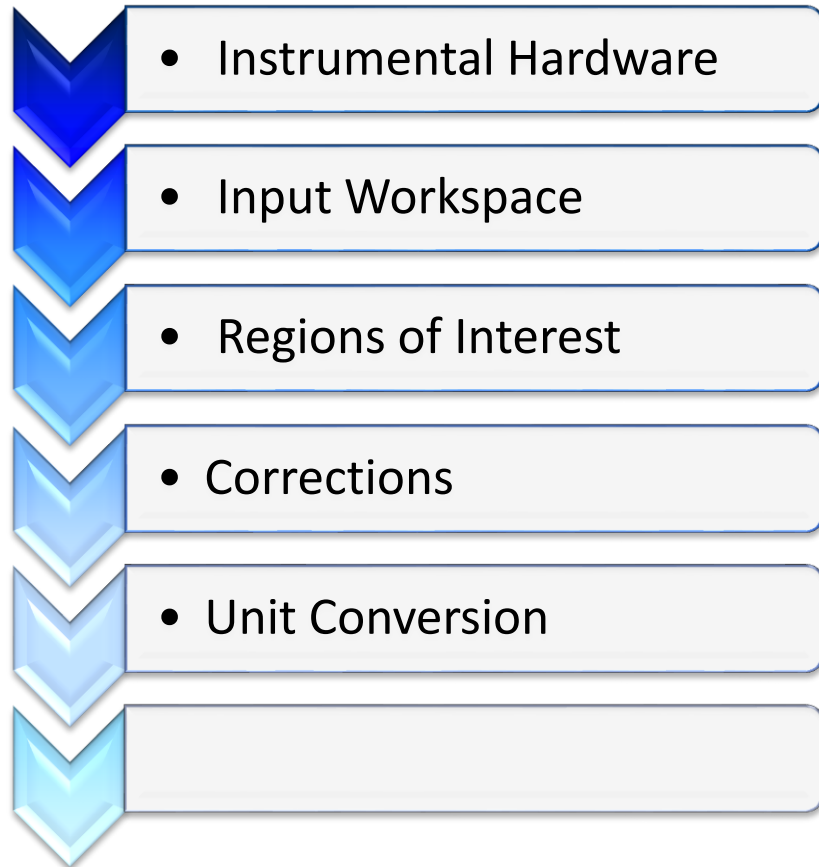
(see selene, divergent, bent, prism, birefringent)

Accounting for Instrument Specifics



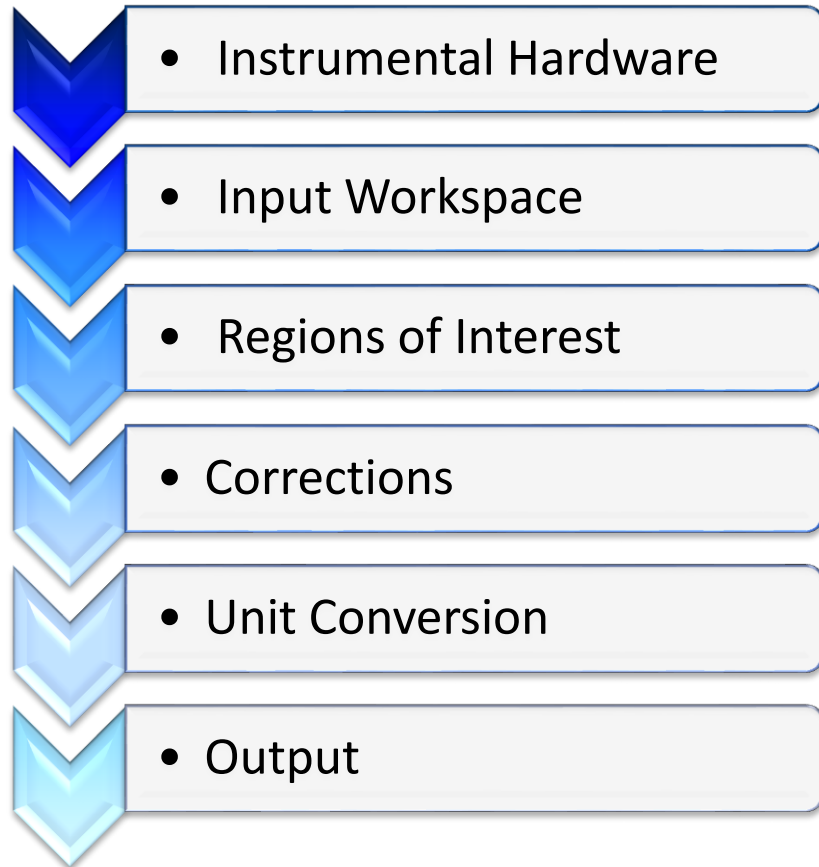
- 1D binning
- Monitor normalization
- Direct beam normalization
- Normalize to slits
- Background subtraction
- Polarization correction
- Gravity correction
- Over-illumination factors

Provide Proper Units



- Output dimensions?
- Calculate λ , θ , Q , p_i , p_f
- Calculate $\Delta\lambda$, $\Delta\theta$, ΔQ
- Binning / grouping to resolution
- Propagate errors

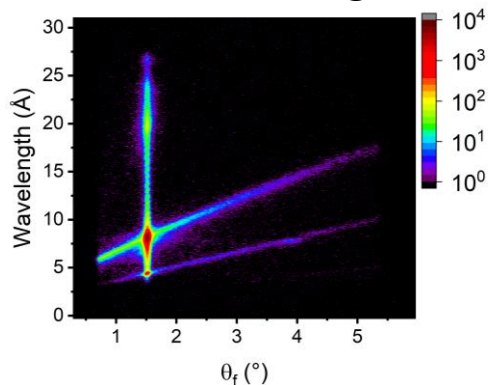
Match Data Requirements



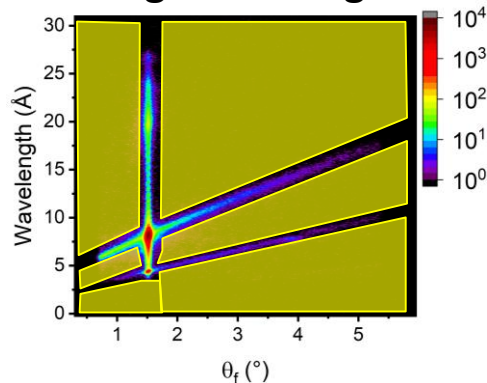
- Join / stitch data
- # of files to write
- Off-specular data
- Number of subsets to include ($Q / \Delta Q / I / \Delta I, [Q_x, Q_z, \lambda, \theta]$)
- Calculate auxiliary data (spin-asymmetry)
- Loop?
- Display data

Example: Background Definition

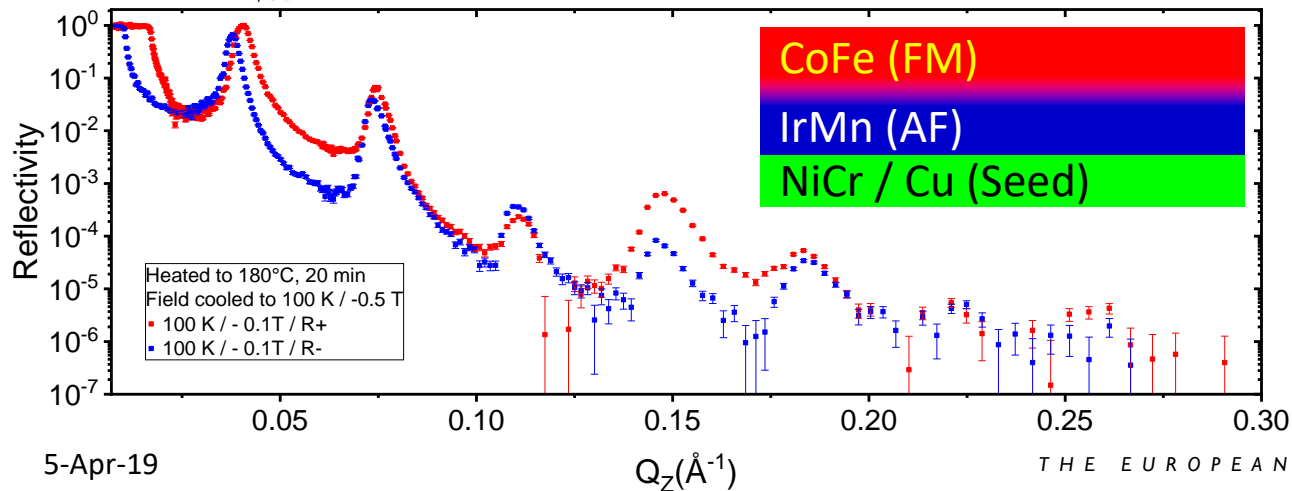
Detector Image



Background Regions



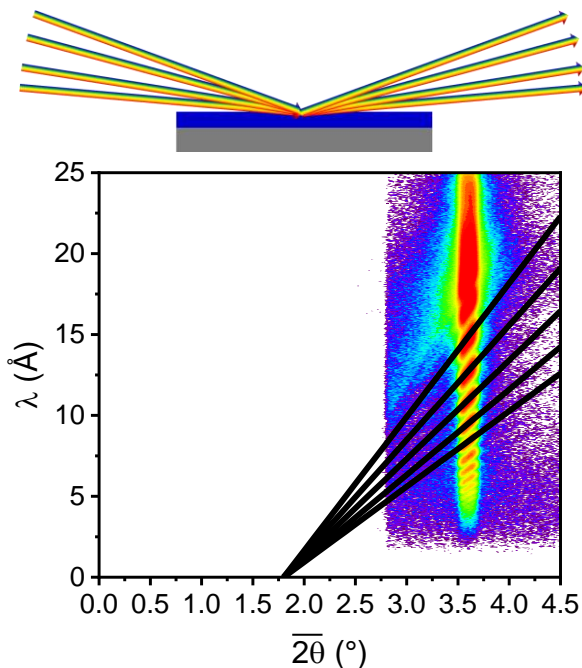
Currently:
Only rectangular
background



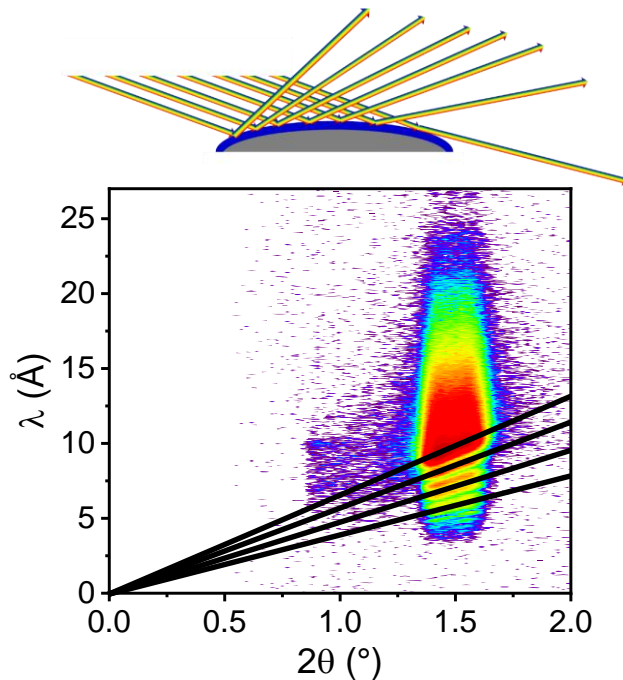
Foreground (pixel)	
Width	Angle 1 <input type="text" value="6,5"/>
Left Background (pixel)	
Width	Angle 1 <input type="text" value="10"/>
Offset	Angle 1 <input type="text" value="100"/>
Right Background (pixel)	
Width	Angle 1 <input type="text" value="0"/>
Offset	Angle 1 <input type="text" value="5"/>
Lambda	
Min	Angle 1 <input type="text" value="4.00000"/>
Max	Angle 1 <input type="text" value="14.0000"/>
Grouping	
	Angle 1 <input type="text" value="0.500000"/>

Example: Integration Methods

Divergent beam



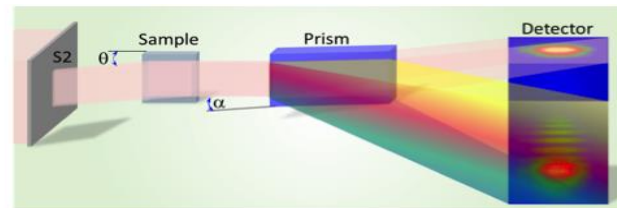
Curved sample



Further considerations:

Selene

Rainbows (?)



R. Cubitt, T. Saerbeck, R. Campbell, R. Barker, P. Gutfreund,
J. Appl. Cryst. **48**, 2006 (2015)

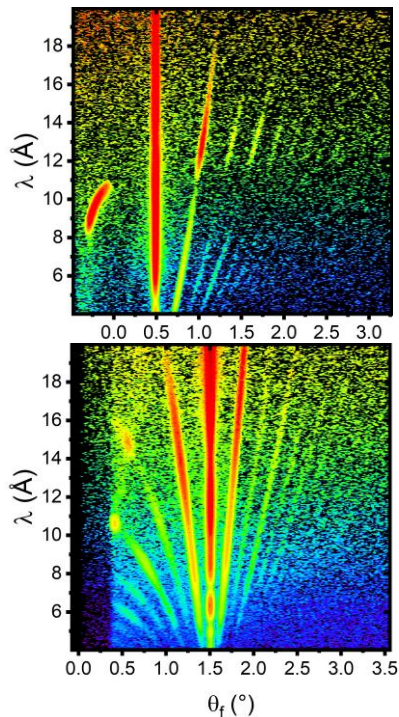
24 Oct 2019

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Example Contour Plot Coordinates

Instrumental

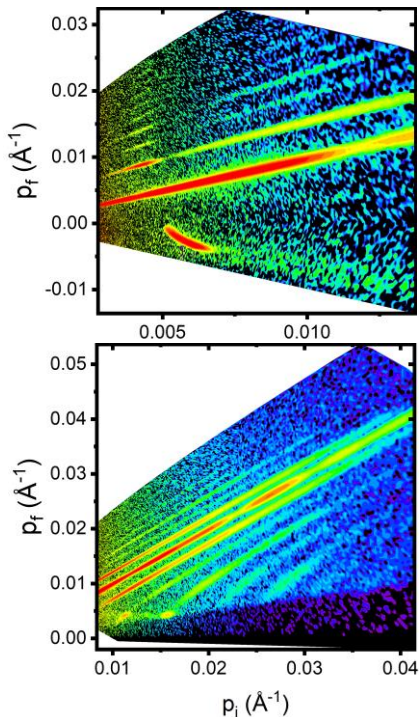
$$[\theta_f, \lambda]$$



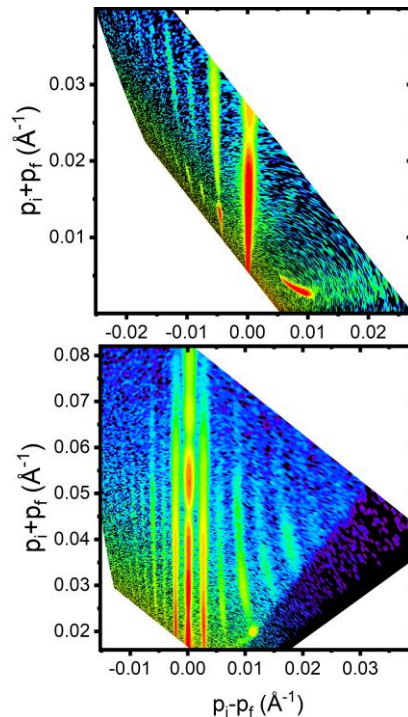
Intermediate

$$p_i = \frac{2\pi}{\lambda} \sin \theta_i$$

$$p_f = \frac{2\pi}{\lambda} \sin \theta_f$$



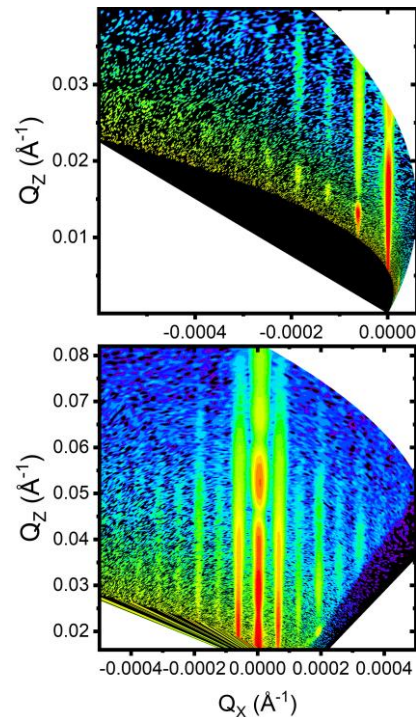
$$[p_i - p_f, p_i + p_f]$$



Reciprocal

$$Q_Z = \frac{2\pi}{\lambda} (\sin(\alpha_i) + \sin(\alpha_f))$$

$$Q_X = \frac{2\pi}{\lambda} (\cos(\alpha_f) - \cos(\alpha_i))$$



Discussion Topic 1

Explore the possibilities for unification across techniques and facilities of the following reduction steps and agree on a defined vocabulary and units. Decide where the step should take place (instrument hardware, reduction software, analysis software). Define a set of metadata necessary for traceability.

The list below is not exhaustive, so please add your own ideas.

- Detector efficiencies and background subtraction
Detector flood, background in metadata; instrument or sample background; ...
- Binning in 2D and 1D
Constant/log/fraction of resolution steps in Q ; stitching of data; difference between binning, grouping and summing; ...
- Conversion of instrumental parameters and resolution function
Wavelengths, distances and angles; σ vs. FWHM; include $\Delta\lambda$, $\Delta\theta$, ΔQ ; ...

Discussion Topic 2

Explore the possibilities for unification across techniques and facilities of the following reduction steps and agree on a defined vocabulary and units. Decide where the step should take place (instrument hardware, reduction software, analysis software). Define a set of metadata necessary for traceability.

The list below is not exhaustive, so please add your own ideas.

- Polarization and geometrical data correction

Polarization efficiencies; which correction algorithm; provide spin asymmetry; gravity; over-illumination; normalization and scaling; ...

- 2D maps and off-specular data

Q_X/Q_Y or p_i/p_f or $\alpha_i, \alpha_f, \lambda$; data format (column or matrix); 2D binning and errors; ...

- Identification and Integration of data

Divergent beams, bent samples, selene; peak finder and summing in $\alpha_i, \alpha_f, \lambda$ or Q ; ...



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24 Oct 2019

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