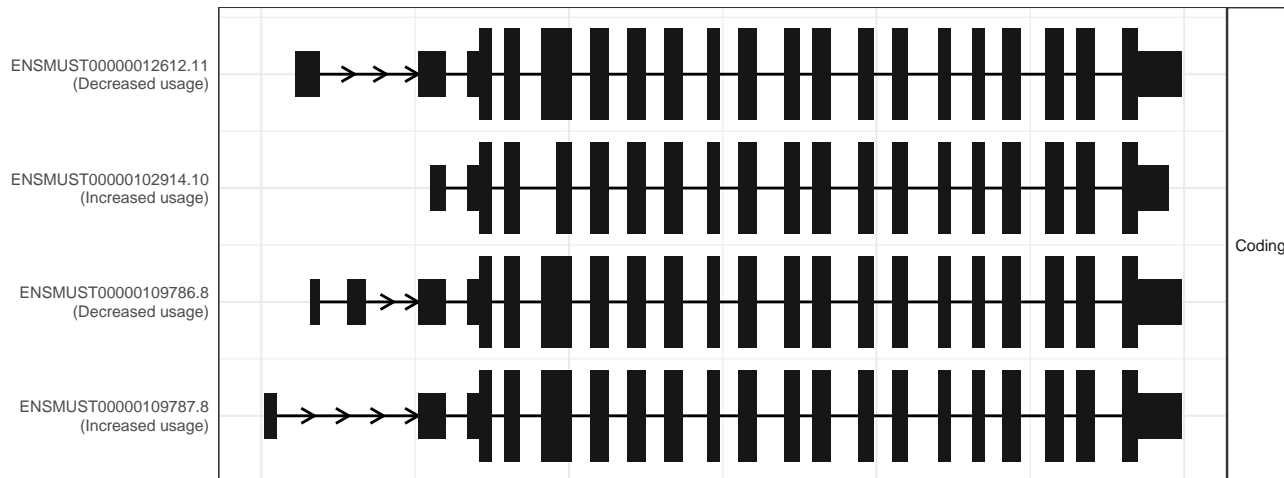
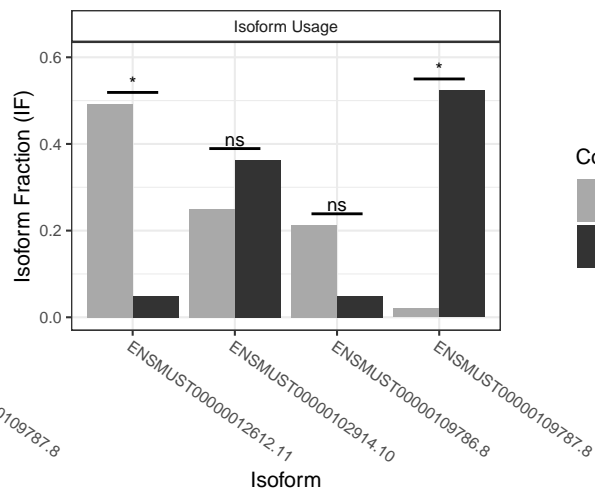
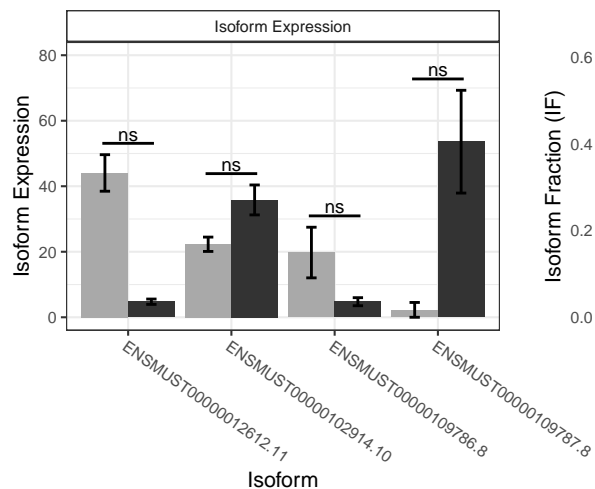
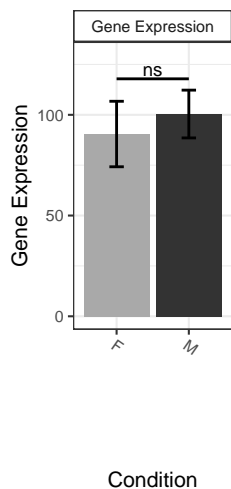


# The isoform switch in Zmiz2 (F vs M)



Coding



Condition

